

That would be enough

This has been issue 214 of *To Win Just Once*, published 12th June 2021. It incorporates *Les Petites Bêtes Soyeuses*, a game of *En Garde!*. Issues are published ten times a year, roughly every five weeks. © Paul Evans 2021

Deadlines

Orders for *Star Trader* to Mike by Friday, 9th July 2021.

Orders for *LPBS* and *Wits & Wagers* plus any other contributions to Pevans by 25th June 2021.

(Next deadlines should be 9th/16th July, 13th/20th August, 17th/24th Sept)

Waiting lists

En Garde! new players are always welcome in *Les Petites Bêtes Soyeuses*. You will need the rules to *En Garde!* in order to play: www.engarde.co.uk

Railway Rivals – Two games under way; anyone for the next one? (Working map and rules provided).

Star Trader – There's a corporation available in Way Station for anyone who'd like to get a taste of the game. (Rules provided.)

Online games

Agricola (at boiteajeus.net): Alex Everard

Egizia (at yucata.de):

Grand Austria Hotel (at yucata.de): Alex Everard

Keyflower (at boardgamearena.com):

Puerto Rico (at boardgamearena.com):

Rajas of the Ganges (at yucata.de):

Snowdonia (at yucata.de):

Through the Ages (various):

Underwater Cities (at yucata.de): Pevans, Brad Martin

Credits

To Win Just Once issue 214 was written and edited by Pevans. The *LPBS* masthead (page 16) is by Lee Brimmicombe-Wood, as are the drawings on pages 19 and 20. The illustration on page 17 is by Nik Luker. Game and book artwork is courtesy of the publisher. Pevans took the photos and played with Photoshop.

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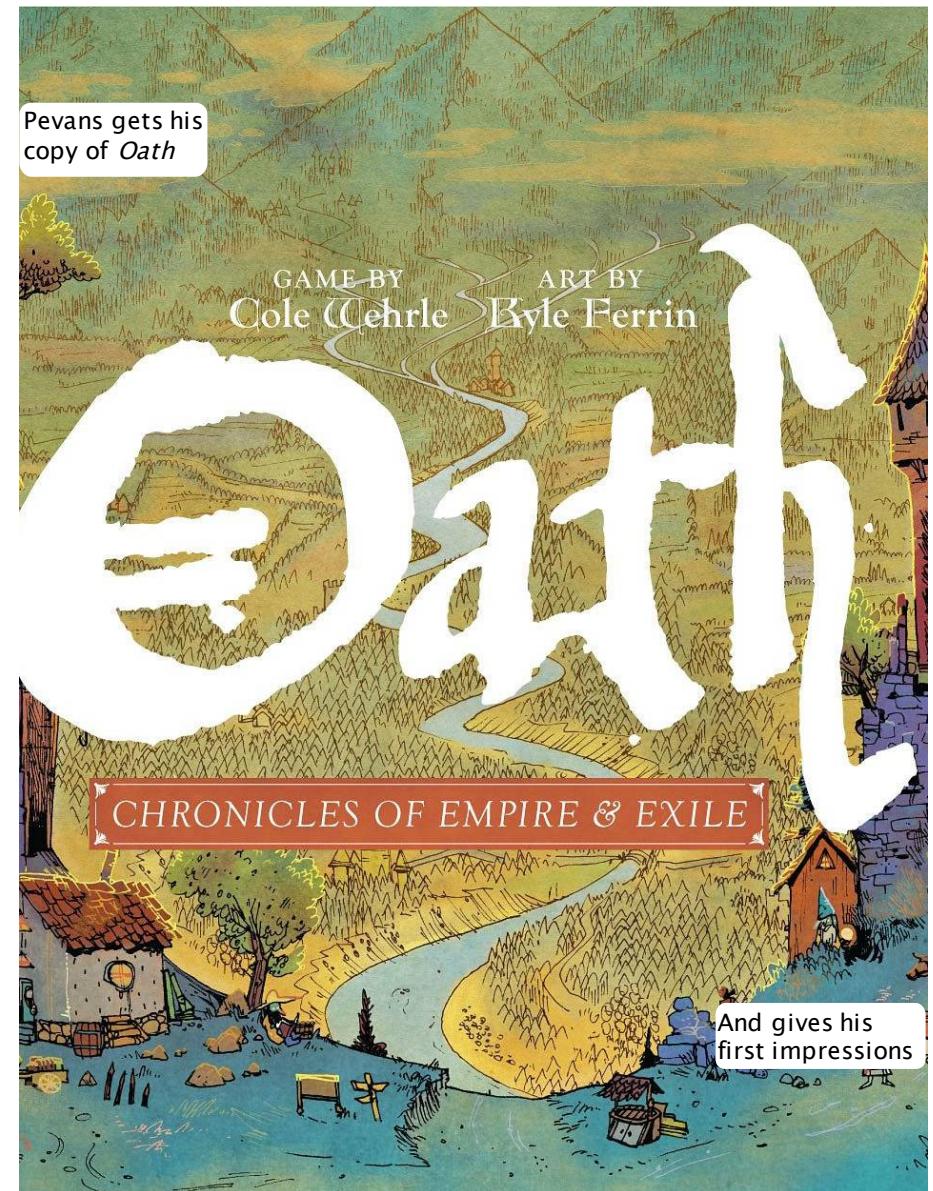
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To Win Just Once

(incorporating *Les Petites Bêtes Soyeuses*)



Issue 214: June 2021

(LPBS 348: February 1673)

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Chatter

First off, thanks to everyone for the good wishes and support following last issue's account of my cancer diagnosis and treatment. I've now completed the first cycle of my chemotherapy (three to go) and am happy to report that the side effects have been mild. This has allowed me to pretty much get on with life – though Geraldine insists I still need to isolate while the chemicals reduce my immune responses while the Delta variant of SARS-COV-2 is spreading.

One thing I forgot to mention last time is that I lost 12 Kgs in weight during my 24 days in hospital (my surgeon drily noted that some of that was what he'd taken out of me). That's probably because I wasn't eating at all for a number of those days. The only problem with this (my BMI is now in the 'normal' range) is that nothing has gone from my beer belly or man boobs. Sigh. Since returning home, I've been able to eat more and more (no loss of appetite here) and have actually put four of those kilos back on. The question is where I should stop...

Since much of my weight loss has come from muscle, I've also started taking some regular exercise. I know, what a turn-up. However, I don't think a daily walk is going to restore what I had after 30+ years of cycling. I'm slowly increasing the distance I go and will have to think what else to add to this.

A side effect of the walking is that I've started listening to music again (walking circuits is sooo boring). There's nothing like a medley of the Saw Doctors' songs to keep me going (having resisted the temptation to play "To Win Just Once" continuously). Yes, I've finally caught up with the Walkman generation: that is, wandering around with a portable music player and earphones. Though of course the physical device is actually my phone. And my selection of music is suitably retro, dating back to my teenage and student years.

Star Trader

If anyone would like to get a taste of this game, there's a corporation looking for a new President as a player has dropped out of Way Station. Check page 7 and let Mike know if you're interested.

Online stats

The last *TWJO*, issue 213, was published on 25th May and the PDFs were downloaded 233 times in that last week of May. 34 more downloads for issue 212 take it to 232 in three months, while *TWJO* 211 reaches 270 downloads since publication.

Letters

Al Tabor responds to the books I've been reading with some of his own.

I had a similar reaction to This is How You Lose the Time War. Very inventive, but not what I'm looking for. Have just finished binge reading Aaronovitch's Rivers of London. I did like the Arkady Martine books but agree with Jonathan [Palfrey] that there's a feel of anachronism that takes some way in to fade.

I lobbed a bunch of suggestions into something I wrote for a friend's Medium magazine. Probably nothing new to you but here 'tis: medium.com/fourth-wave/thats-right-the-women-are-smarter-1c3806083834

That's an interesting piece, Al. I would add that, given André is a boy's name, I assumed André Norton was male when I read her books as a teenager and got confused by the references to "she/her" I discovered later. :-)

Here are Jonathan Palfrey's thoughts on my reading and his.

Most of the time we seem to read different books. I read about three books of the Dune series long ago and haven't been rereading them, because I wasn't impressed. I did reread the first one in 2004, and commented at the time that "It's not as bad a book as I remembered; the scenario is well thought out; only the characters and story-telling seem a bit crude, dated in style by now."

More recently, I've started reading Ben Aaronovitch's series starting with Rivers of London, which is most notable for his enjoyable writing style. I think this series also improves as it goes along (and other people have commented on this), so I wasn't entirely convinced by the first two books, but now I'm on the fourth and will probably continue.

Sounds like a recommendation to me.

Do I need a notary?

Pevans opens his copy of *Oath*

A hefty parcel was waiting for me when I got out of hospital. Inside was a shiny new copy of *Oath*. My experiences with designer Cole Wehrle's games are mixed. I loved what he did with *Pax Pamir: Second Edition*, making the game so much more accessible (and blinging it up), but *John Company* was a bit disappointing (see TWJO 193) and somehow *Root* has passed me by. However, what I read about *Oath* had me hooked – and backing it on Kickstarter.

Hefty is definitely the right word for this game: *Oath* comes in a big box which is stuffed full of stuff – I particularly like the neoprene 'board' (apart from anything



Oath set up for play – spot my mistake

mechanisms and setting them up with different strategies. So I gave this a go and it worked very nicely. After the first round, I dropped one player and played through with the other three. Probably not a very representative game, but it certainly whetted my appetite.

However, the walkthrough made it clear that I really need other players to bounce off and react to in order to understand this game. And *The Clockwork Prince* ain't it (I still don't understand the instructions). A big part of the game's appeal is in its asymmetric set-up and victory conditions. One player rules the land and just (!) has to hang on, the others are Exiles who try to Usurp or Succeed the ruler – or get a Vision and meet its goals.

Oath is also explicitly about telling a story. That is, the history of this land as it unfolds through successive games. What's more, the final positions of a game set the starting positions for the next one – though you don't have to have the same group playing every time. The next game also introduces new cards into play, providing different opportunities.

Much as I want to play this game with other people, I have no idea when I'll be able to do this. I could see it going down well at Swiggers, but goodness knows when (or if) we'll get to meet again – and I'm not likely to be there even then. A convention might be a better bet. I can even see the game being set up on the first evening and then played for the rest of the con with a changing cast of players. For the time being, though, *Oath* is languishing on my stack of unplayed games.

Oath was designed by Cole Wehrle and is published by Leder Games (edergames.com). It is a complex board game for 1–6 players, aged 10+, and takes several hours to play (officially, 45–120 minutes).

Games Events

The following box concentrates on events I usually attend.

Swiggers: games club that meets every Wednesday evening ~~upstairs at The Shipwright's Arms, 88 Tooley Street, London SE1 2TF (next to London Bridge station)~~ to play online at various websites. For more info, see www.pevans.co.uk/Swiggers

~~**Games Games Games Days:** from noon(ish) on the second Saturday each month at the Leon in Spitalfields Market (London E1 6DW). It's brightly lit, has big tables and they don't mind us stopping all afternoon. Closest stations are Liverpool Street (Tube and rail) and Shoreditch High Street (Overground). Please contact me if you're thinking of attending in case other things have got in the way.~~

UK Games Expo: pushed back to 30th July-1st Aug 2021 at the NEC and Hilton Metropole. This is a public event that showcases games of all sorts with a huge trade hall plus demonstration and participation games and guests. For gamers there are lots of tournaments and open gaming. For details see www.ukgamesexpo.co.uk

Spiel: the board games event of the year. 14th-17th October 2021, at the Messe (Exhibition Centre) in Essen. Contact Friedhelm Merz Verlag, Postfach 210250, Bonn, 53157 Germany or see www.spiel-messe.com/en

MidCon: Booked for 5th-7th November 2021 at the Hallmark Hotel (and Hallmark Inn across the road) in Derby. **MidCon** is a friendly board games convention in a decent hotel, but just what form it will take this year is still up in the air. Expect mostly open gaming and a few organised events. See www.midcon.org.uk.

For more extensive information on UK board games events, try The Queen's Lane Advertiser at www.boardgamers.org.uk/qla.php

Subscribing to TWJO

TWJO is published on paper and online at www.pevans.co.uk/TWJO (as a free PDF). If you want to play in any (or all) of the games in TWJO, you have two options. You can subscribe to the paper edition, which includes playing in the games. Or you can take the PDF edition and pay the "games only" subscription.

The table on the right shows the costs for the paper edition, including postage, and the games only subscription.

To subscribe, send your name, address and payment to *To Win*

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	UK	Rest of Europe	Rest of World	Games only
10-issue (1 year) subscription	£27.00	£36.00	£43.00	£5.00

Way Station (*Star Trader* game 11)

Turn 4

At Beta Hydri MINING & MORE sold 6 Alloys for 8 HTs each and became a Contractor. AMALGAMATED INTERSTELLAR MINERALS sold a single Isotope for 8 HTs and then used Agent Ferret to sell 6 Monopoles on Contract. PETROLEUM AND OTHER COLONIAL GOODS sold 12 Petroleum for 14 HTs each and gained a Dealership.

Alpha Centauri saw PETROLEUM AND OTHER COLONIAL GOODS sell 6 Spice for 16 HTs apiece.

Busy times at Sigma Draconis: PETROLEUM AND OTHER COLONIAL GOODS buying 6 Spice at 13 HTs each, shutting out HARRIMAN ENTERPRISES. PETROLEUM AND OTHER COLONIAL GOODS nearly repeated the trick with the Petroleum Market, selling 10 at 14 HTs each to get a Contractors Position, but demand was so high that HARRIMAN ENTERPRISES sold 2 more later. HARRIMAN lost out again in Isotopes as AMALGAMATED INTERSTELLAR MINERALS bought 9 units for 7 HTs apiece, preventing their bid of 6.

Mu Herculis was also quite busy and here HARRIMAN ENTERPRISES had more luck. 4 Monopoles were picked up for 12 HTs each and 2 Petroleum were added on their Contract. AMALGAMATED INTERSTELLAR MINERALS sold 9 Isotopes for 9 HTs each, undercutting MINING & MORE's bid of 10, and acquired a Contractorship.

At Tau Ceti HARRIMAN ENTERPRISES couldn't buy Petroleum as the price rose, but became Contractors in Isotopes buying 6 at a price of 6 HTs. COSTA NOSTRA COFFEE INC gained a Dealership by selling 10 Alloys for 9 HTs each, permitting HARRIMAN to sell 1 more at 10 HTs afterwards

HARRIMAN ENTERPRISES finished a busy Quarter undisturbed at Epsilon Eridani. 2 Petroleum were bought for 10 HTs each and 8 Isotopes sold for 8 HTs apiece plus a Dealer's position. And there was no activity at Gamma Leporis or Delta Pavonis.

SIRIUS CYBER was loading Passengers and bought a Warehouse at Sigma Draconis. The Heart of Gold still somehow survives Planetary Patrols and is at a passenger hub. Reputation was of course lost for the botched interception, yet the Teflon company President's stock was soon soaring again.

AMALGAMATED INTERSTELLAR MINERALS spent money to increase Reputation and added political connections as well.

TRADIAETH A MASNACHWYR TEGWEN loaded passengers, but will have been hit by another failed hyperjump and must be nervous about next Quarter.

COSTA NOSTRA COFFEE INC noted the Liquor scandal and invested in a Factory at Alpha Centauri to take advantage of the consequent price rise.

Otherwise it was a quiet Quarter.

Corporation Table

Corporation letter and name	Connections Bus/Crim/Pol	Init'v Bid	Turn order	Cash Rep	Player
A Costa Nostra Coffee	9 0 1	0	5th	116 23	Mark Cowper
B TMT	0 7 0	17	1st	546 20	Jerry Elsmore
C AIM	10 0 3	0	2nd	140 40	Paul Evans
D Harriman Enterprises	7 4 2	0	7th	298 35	Anthony Gilbert
E Happy Features	7 0 5	0		157 36	available
F PCG	7 0 8	5	3rd	427 34	Przemek Orwat
G Sirius Cyber	7 3 1	0	6th	144 38	Charlie Sundt
H Mining & More	7 0 4	0	4th	72 27	Sergiusz Orwat

N under Initiative Bid means No move received, F indicates the Corp was floated

News

EV 19 took place this turn: Liquor prices rose and there was no market at AC this Quarter.

Turn 6 B4, C3, **B6**
Turn 7 **B5, P3**

There are three new News chits this turn. The current list (new chits in **bold**) is:

(Chits are identified by the Connection type and level required to see them and disappear/take effect in the News Phase of the turn listed.)

Turn 5 P4, P6, P8

GM Notes

Sirius Cyber again lost reputation trying to intercept, but was not caught by the Planetary defence forces.

Remember emergency hyperjump does NOT operate in this game.

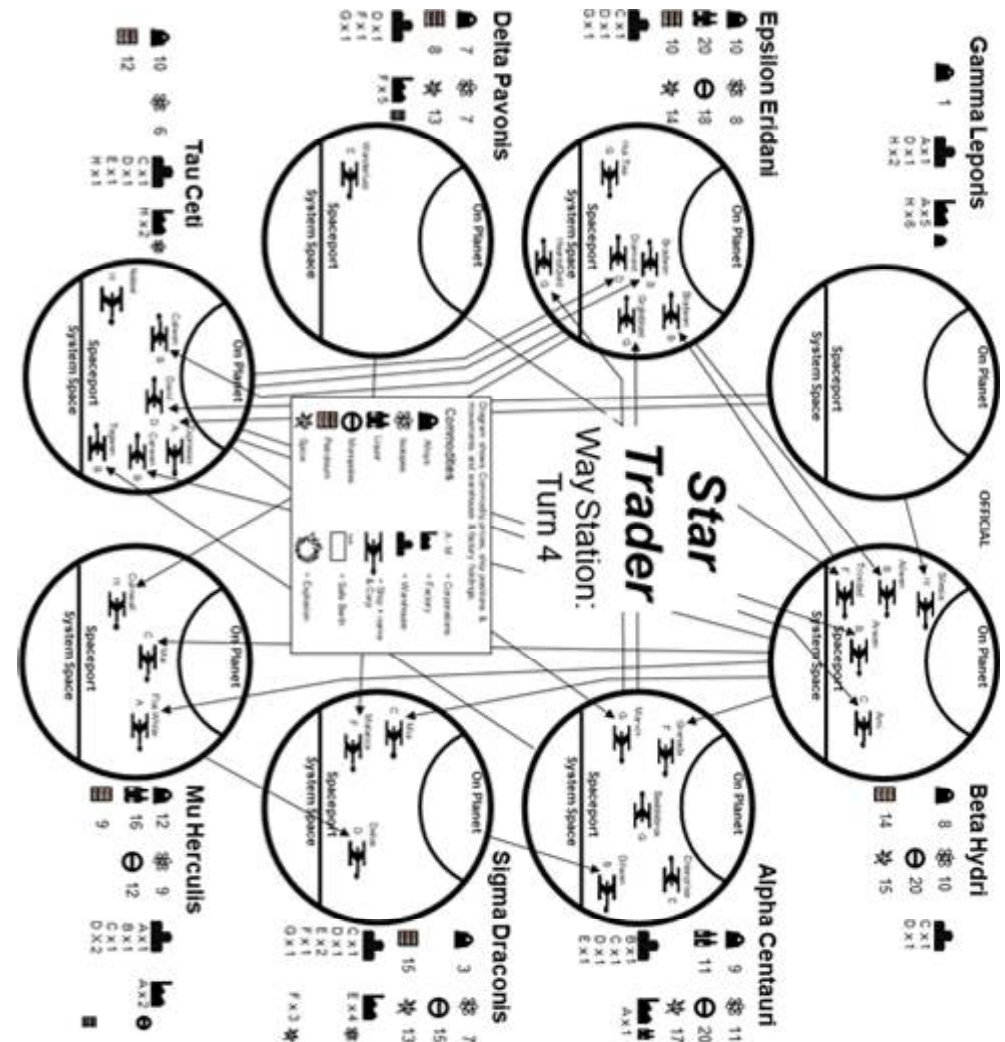
Many Corporations have loans due next turn; make sure this is covered in orders, please.

When buying or selling on Contract, it's the closing price that counts. You don't need to specify the price, unless you are saying I want to buy/sell on contracts UNLESS the price goes up/down beyond this point.

Happy Features has dropped out – thanks for playing, Joel – so if anyone wants to try the game there's a going concern to pick up, and if you do badly it's obviously your predecessor's fault.

Questions, ask me; clever ideas, run them past me first.

Orders to Mike Dommett, 12 Watton Park, Bridport DT6 5NJ
or by e-mail to mike_dommett@yahoo.co.uk
by Friday, 9th July 2021



Elmers End (*Railway Rivals* game 16 - RR24700)

Turn 3

UNORTHODOX ENGINEERS built North East up the valley and towards Swansea. GERALD'S WELSH RAILWAY carried on sewing up the eastern side of the map. RAREBIT CYMRU RAIL built both east and west along the head of the valleys gap. BABELAND SWANSEA HAULAGE built up to Ammanford and connected through Swansea.

Builds

UNORTHODOX ENGINEERS

(UE), Jonathan Palfrey – Green

- a (M19) – M18 – Morrision;
- (M18) – L17;
- (Morrision) – N16
- b (N16) – N15
- c (D64) – Seven Sisters (+6)

Points: 28 +6 +3 = 37

RAREBIT CYMRU RAIL (RCR),

Mike Dyer – Black

- a (J59) – K60 – Brynamman – K63 – J63 – J64 (+6)
- b (J64) – Ystradgynlais; (+6)
- (J64) – Ystalyfera; (+6)
- (J53) – Ammanford (+3)
- c (J50) – Cross Hands – I49 (+6)

Points: 61 +27 = 88

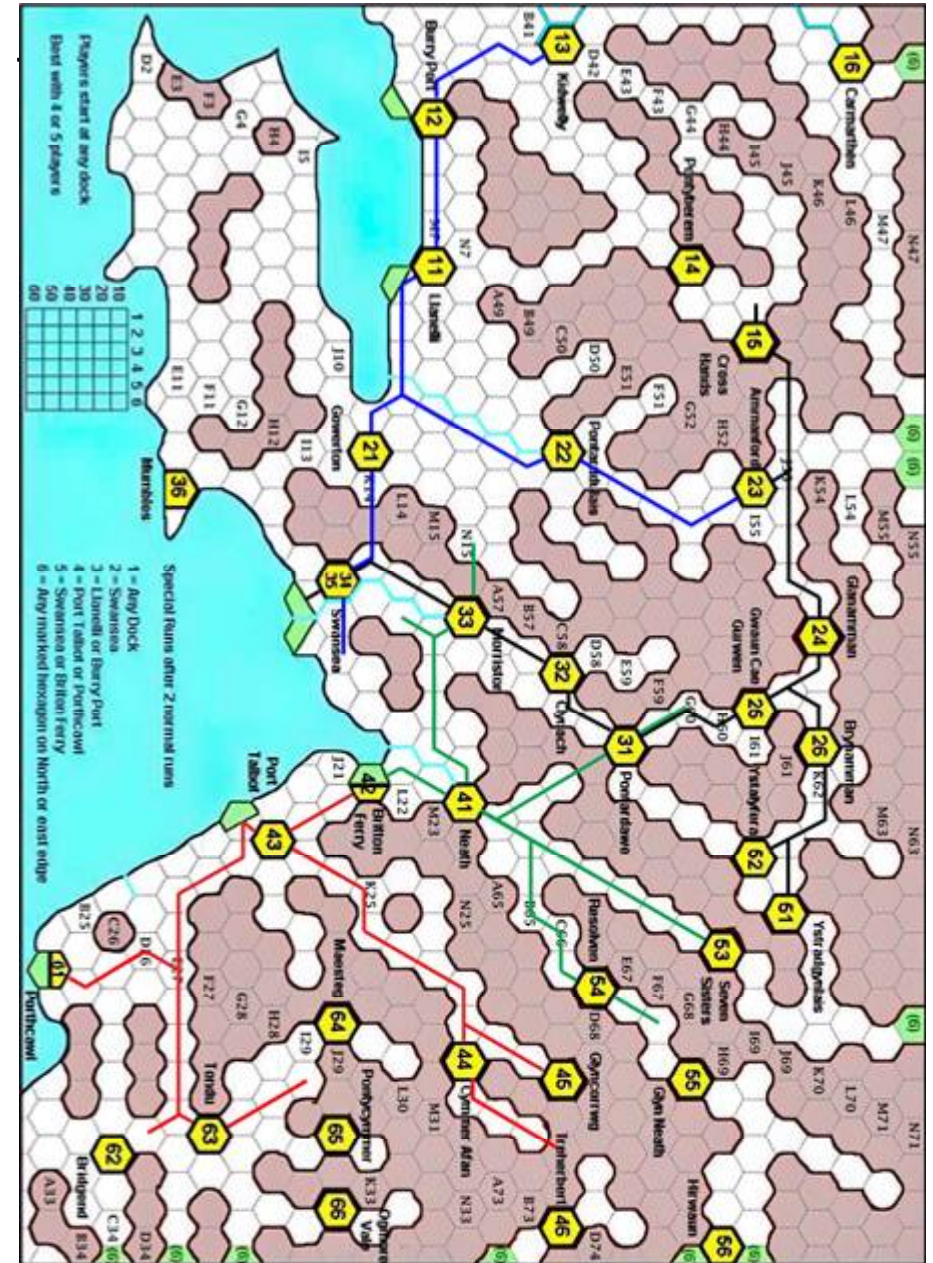
GM Notes

Order layouts: Your Name, Company Name/Initials, Company Colour. It makes life so much easier when adjudicating.

Please order each hex of your build or the bend points at least. You know who you are.

Next turn's die rolls are: 5, 4, 5

**Orders to Mike Dommett, 12 Watton Park, Bridport DT6 5NJ
or by e-mail to mike_dommett@yahoo.co.uk
by Friday, 11th June 2021**



Freshford (*Railway Rivals* game 15 – RR2469CT)

Turn 4

BIEN built into Hitchin and Stevenage. CHAIRBOYS headed south to cross the Thames to Windsor and then built along the Thames Valley towards Reading. RLR built east, crossing BIEN several times, and CJR built south east to Reading along the south bank of the Thames and then back North.

Builds

BIEN'S INTERNATIONAL EXPRESS NETWORK (BIEN), Christian

Bien – Red

a (St Albans) – Hatfield; (+6)

(B61) – B63

b (B63) – D64 – Stevenage; (+6)

(D64) – E64 – Hitchin – G64 (+6)

c (G64) – H64;

(Hatfield) – N25 – N26

Points: 63 +18 +7 = **88**

CHILTERN HALL AND IN RAILS BEYOND YONDER STOKE-CHURCH (CHAIRBOYS), Mark

Cowper – Black

a (Slough) – B17 – Windsor (+6)

b (Windsor) – A16 – A11

c (A15) – B14 – Maidenhead; (+6)

M4 – L3

Points: 36 +12 = **48**

RED LINE RALE (RLR), Anthony Gilbert – Purple

Builds

a (G50) – G49 – Buckingham; (+6)

(E53) – Linslade – E55 (3 to BIEN)

b (E55) – E60 – Luton – C61 (3 to BIEN)

c (C61) – C62 – A63 (1 to BIEN)

Points: 41 +6 -7 = **40**

CANTERBURY RAILS (CJR), Rob

Pinkerton – Blue

a (H4) – G5 – F5 – E6 – D6

b (D6) – C7 – B7 – B8 – Reading; (+6)

(J3) – J2 – Abingdon (+6)

c (A43) – B43 – C44 – D44

Points: 54 +12 = **66**

GM Notes

Order layouts: Your Name, Company Name/Initials, Company Colour. It makes life so much easier when adjudicating.

Next turn's die rolls are: **6, 6, 5**

**Orders to Mike Dommatt, 12 Watton Park, Bridport DT6 5NJ
or by e-mail to mike_dommatt@yahoo.co.uk
by Friday, 11th June 2021**

Wits & Wagers

Round 5 bets and scores

The question is: in what year was Charles Dickens's novella, *A Christmas Carol*, first published? And the answer is: 1843.

Player	Answer	Bet on	Stake	Payout	Total
Alex Bardy	1898	1843	10	40	115
Chris Baylis	1837	1843	10	40	80
Colin Bruce	1871	1871	2	-2	85
Charles Burrows	1843	1843	10	50	160
John Cooke	1886	1846	5	-5	70
Mark Cowper	1850	1850	10	-10	30
Mike Dommatt	1843	1843	10	50	220
Alex Everard		1872	10	-10	70
Anthony Gilbert	1871	1846	5	-5	80
William Hay	1832	1846	10	-10	30
Bill Howell		1845	10	-10	65
Andrew Kendall	1846	1843	10	40	104
Nik Luker	1896			0	105
Tim Macaire	1845	1845	5	-5	45
Graeme Morris	1847	1847	10	-10	100
Rob Pinkerton	1872	<1843	5	-5	133
Gerald Udowiczenko	1841	1843	10	40	165
Pam Udowiczenko	1843	1843	10	50	187
Matthew Wale	1888	>1872	10	-10	35
Everybody else					80

Chris Baylis has remembered that “many years ago I read the date of *A Christmas Carol* and it was 100 years before my brother's birth date.” Hence his bet – though I doubt anyone else had such a useful reminder of the date.

Andy Kendall's reasoning is "betting on a joint answer from 3 high scorers, and I know it was early Victorian not later Victorian."

Round 6 answers

The next question is: How many times do the Beatles sing the word "yeah" in the song *She Loves You*?

Odds	Answer	Given by
5:1	> 60	Rob Pinkerton (68), Pam Udowiczenko (130)
4:1	60	Andrew Kendall
3:1	50	Graeme Morris
2:1	36	Alex Bardy, John Cooke
1:1	30	Chris Baylis, Mike Dommett, Gerald Udowiczenko
2:1	28	Anthony Gilbert
3:1	27	Mark Cowper
4:1	20	Colin Bruce, Charles Burrows, Tim Macaire
5:1	< 20	William Hay (18), Bill Howell (18), Matthew Wale (4)

Round 6 bets

Mesdames, messieurs: faites vos jeux! Anybody and everybody can now bet on what they think is the correct answer above (staking up to 10 points), regardless of whether they gave an answer or not – nor does anybody have to bet on their own answer. Get it right and your bet pays out at the indicated odds (there's a 10-point bonus for anyone who gave the right answer).

What's this all about?

This game is open to all readers of *TWJO* and is based on Dominic Crapuchettes's *Wits & Wagers* (published by North Star Games and used here with their permission). It's one of the very few trivia games that I give house room to because it's not just about being the biggest know-it-all.

Each round a question is posed that has a number as its answer. Players' answers are sorted and given different odds. The middle number gets odds of 1:1, those either side of it 2:1, then 3:1 and 4:1 with the final categories being 5:1 that the answer is larger/smaller than anything else.

In this game I'll put the answers into (up to) nine bands, with the (roughly) median answer at 1:1. If there are more than three answers higher than this, the

remainder will be in the "bigger than anything else" 5:1 band. Anything lower than the lower 4:1 band will go into the "smaller than anything else" 5:1 band.

Players now bet on one (or two, in the last round) answer, staking up to 10 each round – except the last where they can go all-in – from their funds (80 to start with) – default bet is 10. The correct answer (or nearest below the correct answer) pays out at its stated odds with a 10 bonus for those who gave this answer in the first place (whether or not they bet on it). After seven rounds, the player with the most money wins.

As you can see, the game has plenty of scope for tactics and the winner is not necessarily the smarty-pants. You can, of course, Google the answers, so please don't. I will take action if anyone is suspiciously accurate...

Round 7 (final) question

The final question is: in what year did Karl Marx and Friedrich Engels first publish *The Communist Manifesto*?

Round 6 bets and round 7 answers to Pevans at 180 Aylsham Drive, Uxbridge UB10 8UF or TWJO@pevans.co.uk by 25th June 2021

Online Games

I play board games online (turn-based and, occasionally, real-time – especially on Wednesday evenings) and would welcome *TWJO* readers joining me. Let me know what games you'd like to play and I'll add you in.

It's about time there was another *TWJO* game of *Agricola* (at www.BoiteaJeux.net). Alex Everard is interested – anyone else?

On yucata.de I'm playing *Egizia*, *Glen More*, *Rajas of the Ganges* and *Snowdonia* and have recently been introduced to *Underwater Cities* and *Grand Austria Hotel*. And my latest 'find' is *Kraftwagen*...

I fancy some more *Keyflower* (at BoardGameArena.com). And how about *Puerto Rico* while I'm there?

As well as boardgaming-online.com and BoardGameArena.com, *Through the Ages: a New Story of Civilization* can also be played through the app or Steam. I'm not sure about the pretty pictures, but this implementation gives access to the New Leaders and Wonders expansion (for an additional fee), which is fun. I'm happy to play on any platform.

Les Petites Bêtes Soyeuses

Being a correspondence game of *En Garde!* run by Pevans since April 1986 and now published as part of *To Win Just Once*.

New players are always welcome. If you'd like to play, you'll need to subscribe to *TWJO* (see page 6). You will also need (access to) a copy of the published rules to *En Garde!* (see www.engarde.co.uk).

Orders for March 1673 to Pevans at 180 Aylsham Drive, UXBRIDGE UB10 8UF, UK or lpbsorders@pevans.co.uk by Friday 25th June 2021



February 1673 (348)

The dismal February weather seems to put off some who have affairs of honour settle. But not Augustin Fourier or Pierre Cardigan, who are in opposed regiments. Cardigan has the advantage of both size and greater expertise with his sabre. Fourier also carries a sabre and neither has a second. Fourier starts with a slash. However, Cardigan strikes first with the opening part of his furious slash. Fourier lands his blow, but is then hammered to the ground by Cardigan's cut. He gasps out his surrender and seeks urgent medical assistance. Main de Nantes does not show up for Cardigan's second duel.

Nor does Mustafa Lekk arrive to face Cam Embert. Instead Embert takes on Phillippe F'Loppe. F'Loppe's old injuries make this a more even fight than expected, but he wields a sabre against Embert's rapier. Count Bisham (he's not a Count, that's just his name) seconds Embert, but F'Loppe's second, Ben e'Volence, doesn't turn up. As the duellists cross swords, Embert checks, "How soon can I surrender?" Immediately is the answer and so he does, ending the fight just as it starts. This doesn't do his social standing any good. F'Loppe is then waiting in vain for Lekk to appear.

Ben e'Volence is excused his own duel, against Les Anonyme, due to his injuries. Tarquin le Hatter simply doesn't attend his appointment with Jean d'Ice. However, the Marquis d'Ice has another meeting, with Greg de Bécqueur. This is a rapier duel, with Bécqueur the larger man (despite his wounds), but far less skilled. Hercule D'Engin seconds Bécqueur; Ice is on his own. The pair start with a lunge, striking together. Bécqueur follows with a slash, but Ice has disguised

his furious lunge and batters him with a cut. As Ice regains his balance from that swing, Bécqueur hits him with a second lunge and regains the advantage. However, Ice's skill now comes into play as he gets in a slash and lunge with no reply. Except a surrender.

Paris is undecided on Jerome Fortmayne's challenge to Bastian de LaGarde, denying him cause.

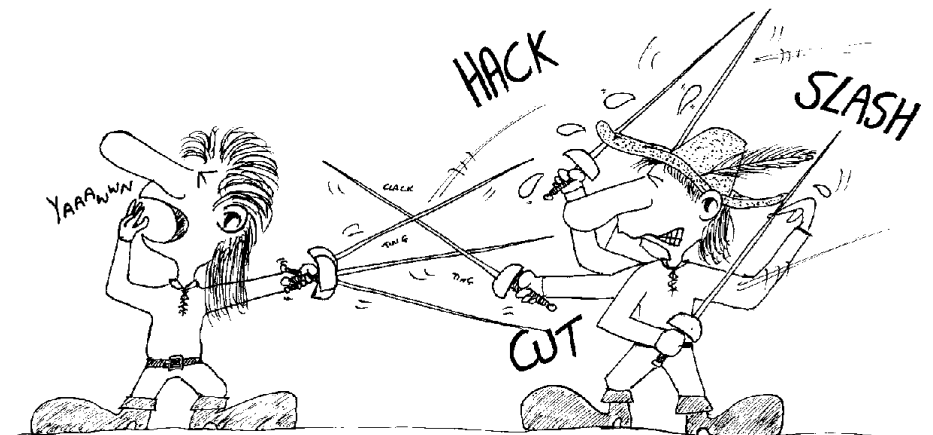
Promotion

Marc de Zorro would like the Horse Guards Brigadier to quit his job. Justin Thyme and Petit-Garson Riche support this and all three apply so much pressure that the Brigadier is glad to go. This leaves a vacancy for which Zorro applies.

Jean David Goliath is gunning for the Lieutenant-Colonel of his regiment, Princess Louisa's Light Dragoons. Bastian de LaGarde calls in a favour that removes the man and Goliath buys his way to that rank, helped by a cash gift from LaGarde.

Beau Reese Jean Seine has applied to His Majesty to become Minister of State. As the current Minister of War, he already has quite a bit of influence with the King, but Les Anonyme and Pierre Cardigan provide useful support. Technically, Uther Xavier-Beauregard is after the job, too. Given His Majesty's current displeasure with Beauregard, this is never going to happen. Seine is duly appointed to the position, where his first job is to ensure the post of Chancellor of Exchequer remains empty.

Count Bisham (he's not a Count) applies to the Queen's Own Carabiniers. He only wants to be a trooper, but QOC Colonel Marc de Zorro is not accepting anyone into the regiment.



THE BENEFITS OF SUPERIOR EXPERTISE.

Guards Brigadier Jean d'Ice has decided that the Brigade should bolster the Frontier regiments this month and, hopefully, teach those pesky Dutchmen a lesson. This takes all three Guards regiments into action. Most of the officers are expecting this, but not RFG Captain Lou Scannon. He marches off anyway. RFG Lt-Colonel Bastian de LaGarde is grumbling that he won't get to wear his Hercules costume ("lion skin toga, loin cloth, long unkempt hair, claws and all") for Xavier Money's costume party.

Ancient Rome or cider?

With the Guards regiments leaving Paris, the social scene is subdued this month. There are still a few functions to attend, though none at the start of the month. Instead, many visit their own clubs. In the Fleur de Lys we find Les Anonyme, accompanied by Carole Singeurs. Leonard de Hofstadt is there as well, with Frances Forrin. This pair welcome new arrival Dureau Celbonet as their Toady. Pierre Cardigan escorts Edna Bucquette, as usual. And Terence Cuckpowder is in the Fleur with Maggie Nifisent.

Bothwell's is home to Ben e'Volence and Fifi for the week. Xavier Money and Betty Kant are also here. Petit-Garson Riche and Emma Roides have the Horse Guards club to themselves. Blue Gables is where to find Jean David Goliath. Cyrano de Lancet brings Violet Bott to the Frog & Peach. Mustafa Lekk does the same with Mary Huana. Mustafa is lucky he had the cash to pay off the moneylenders when the bailiffs paid a visit.

The following week sees two competing Valentine's Day parties. Xavier Money's Ancient Rome-themed do is at Bothwell's. The guest list is ... exclusive. Xavier and Betty Kant are joined by Petit-Garson Riche, with Emma, and Zavier Ulric Turenne, Lois de Lô on his arm. Luckily for Zavier, Lois doesn't know what he was up to the week before. Petit-Garson's costume has him as Titus Caesar Vespasianus with Emma as his "Queen of the Jews", Berenice.

Louis Renault's alternative, cider-drinking party may only be at Red Phillip's, but it attracts rather more people. Di Lemmere accompanies Louis, showing off his brand-new party outfit, to welcome guests. These start with Balzac Slapdash, escorting Alison Wunderlandt. Count Bisham (he's not a Count) is next, followed by Cam Embert. This is a bit embarrassing. Cam finds that, while his host is his social superior, Louis is not of the nobility. A challenge is required, which rather gets in the way of "Toadying like my social standing depends on it". Cyrano de Lancet and Violet arrive next. Then there's Jean David Goliath and Lascar Vivrebras brings up the rear. Despite having succeeded in his courting the week before, Lascar is resolutely alone.

Avoiding the parties are Mustafa Lekk and Mary, still in the Frog & Peach, and Ben e'Volence and Fifi in Bothwell's. Jean Jeanie and Jacky Tinne pop up in the Fleur. Leonard de Hofstadt and Frances are there again, enjoying their Toadies again. As well as Dureau Celbonet, Phillippe F'Loppe comes with Freda de Ath.

Dureau is not happy, how can this F'Loppe fellow be his social superior when he has no noble blood? A challenge ensues. Pierre Cardigan and Edna remain at their usual table in the Fleur.

There are two parties again in week 3. The more exclusive one is probably the meeting of the Young Gentlemen of Paris, hosted by Petit-



Garson Riche. This is held in the Horse Guards, a club not many socialites have seen inside. With Emma as hostess, Petit-Garson greets Louis Renault and Di, Lascar Vivrebras, Xavier Money and Betty and Zavier Ulric Turenne with Lois. All four men have prepared songs, as requested. Louis gives us a version of a nursery rhyme (see press). Lascar's is unmemorable. Xavier and Betty go for a humorous operatic number: "Duetto Buffo di Due Gatti" – though Xavier is only a tenor, not a second soprano. Zavier can only manage something he calls "Gloire au Roi", so the prize goes to Xavier.

In Blue Gables, Jean David Goliath has an open house for those lower down the greasy pole of Parisian society than he is. This attracts new boy Balian Isle-de-Tours, Jacques Hatt and Mustafa Lekk. Mustafa is the only accompanied man, having Mary on his arm.

Hercule D'Engin is in Blue Gables as well, but avoiding the party. Ben e'Volence and Fifi keep going in Bothwell's. Leonard de Hofstadt and Frances have just Dureau Celbonet Toadying to them in the Fleur this week. And Pierre Cardigan and Edna are in the Fleur as well.

Practising quietly

The month ends pretty quietly. Some usual suspects are in the Fleur de Lys. Jean Jeanie and Jacky for a start. Leonard de Hofstadt and Frances are there and have just Phillippe F'Loppe as their Toady. And, occupying their usual table, are Pierre Cardigan and Edna. Ben e'Volence and Fifi complete a full month in Bothwell's. Xavier Money and Betty return for their third visit. Hercule D'Engin is alone in Blue Gables. Though Count Bisham (he's not a Count) and Cam Embert are in the foyer, arriving a week late for Jean David Goliath's party. Both of them went courting the week before and neither succeeded. Mustafa Lekk and Mary hit the Frog & Peach once more.

Three Parisians spend the whole of February in their respective gyms. Jacques de Gain is one, of course, practising with his rapier. All this practice is certainly developing his arm muscles as well as his skill. The other two are Augustin Fourier and Bernard de Lur-Saluces, both sabre users.

Balzac Slapdash practises rapier, just taking one week out for Louis Renault's party. After his week with Carole, Les Anonyme arrives in his gym with his rapier and stays there for the rest of the month. Chris Knight's first week was in the Bawdyhouses before he sets to with his sabre for three weeks. The other three-weeker is Terence Cuckpowder, working out with his sabre after his week with Maggie.

Balian Isle-de-Tours is another man starting the month in a Bawdyhouse. However, he restricts himself to just a drink before two weeks' rapier practice. Despite having taken out a loan, he's not splashing the cash at all. Jacques Hatt also avoids female company when he visits the red light district before putting in two weeks with his sabre. There are two week's rapier practice for Jean Jeanie, in between his socialising. And the same for Louis Renault. While Phillipe F'Loppe's practice is two weeks of sabre around the parties.

There's not much sign of Gaz Moutarde this month. That's because he's with his lady friend for the whole time. Zavier Ulric Turenne completes his month by finding a new lady friend. Mind you, this also gives him a duel with Justin Thyme. And Henri Dubois vacates his Paris lodgings to retire to his baronial estate.



Chicken feed for the Guards

Much as the French would like to press their siege of Maastricht, they remain on the defensive this month as various German forces, as well as the Spanish, attack in support of the Dutch. However, the Frontier regiments are bolstered by the Guards Brigade this month. Brigade HQ manages to avoid the action and there's no reward for either Brigadier Jean d'Ice or his Brigade Major, Jerome Fortmayne.

The Royal Foot Guards are resolute in the face of Spanish attacks, repelling all comers. And picking up a decent amount of loot when their attackers retire. There's just 50 crowns' worth for Colonel Beau Reese Jean Seine, but he is brevetted to Brigadier-General. Lieutenant-Colonel Bastian de LaGarde picks up over 200 crowns' worth of loot and is Mentioned in Despatches ("It's not that much"). Major Eclair de Lame takes a round two hundred to go with his Mention

("That's even less"). And there's even less for the other Major, Camille de Polignac. Captain Neville Moore gets no reward at all, but Captain Lou Scannon scavenges over 200 crowns for himself. Junior Captain Charles Trenet's reward is a footnote in the Despatches ("Very junior").

Equally stout in defence are the King's Musketeers, despite their Colonel, Duncan d'Eauneurts, not paying much attention to his job. There are two Mentions in Despatches for Lt-Colonel Greg de Bécqueur, who's had a busy time ("Good job he was able to locate the Colonel" "And look like he's in charge"). A hundred crowns isn't much of a return. But it's more than Majors Tarquin le Hatter and Robert d'Lancier receive – there's nothing for them.

For once the cavalry have an opportunity. The Queen's Own Carabiniers catch a Brandenburger detachment in the open and chase them off the field. Colonel Marc de Zorro secures well over 500 crowns' worth of booty from this action. However, Lieutenant-Colonel Justin Thyme is not fast enough and is left empty-handed.

There's no such opportunity for the Archduke Leopold Cuirassiers, but Lt-Col Rick Shaw receives a Mention in Despatches ("Fine discipline in his squadron"). The Royal Marines do find some success, though, and the best part of five hundred crowns go into the coffers of their commander, Henri DuShite.

The Royal North Highlanders have to report that General Uther Xavier Beauregard, nominally commanding one of their battalions, has gone missing. It would be bad enough if he were a casualty (though His Majesty would disagree) but, even worse, he was last seen on the road to Amsterdam... ❖

Press

Announcements

PG-R asks the Horse Guards Brigadier to resign – he is miles out of his depth in the role and is refusing to act on the overwhelming evidence that evil has taken hold in the Dragoon Guards and their Barracks needs a mass/pontification of priests to exorcise it. It would much better suited to a true warrior like Colonel de Zorro, who has the ambition and nous to play a key role in the 1673 summer campaign and cleanse the "Augean Stables" that is the Dragoon Guards Barracks.

Colonel Beau Reese Jean Seine seeks officers and men for the RFG. Financial assistance available for suitable candidates.

Matters of Honour

Nobles & Gentlemen of France! I have been challenged unfairly to a duel by that notorious villain, Jerome Fortmayne. I pray that you will consult your consciences and vote No! to this blatant attempt to intimidate one of the King's ministers. The King's justice must be impartial and I, as Commissioner of Public

Safety and Minister of Justice cannot deliver that justice if always being challenged by murderous oafs. I therefore ask you to turn down this presumptuous challenge and in so doing reinstate the code of gentlemanly conduct and good manners true of most men of good character.

If you have a case coming before me or need any other service I can render, please let me know.

† Bastian de LaGarde, Lt.Colonel
Royal Foot Guards. Minister of
Justice, Commissioner of Public
Safety, Proud Son of Viscount
LaGarde and of France!

Bastian de LaGarde,

It is good to see that men of small stature, such as ourselves, do not have to settle for second best. Though only the son of a Gentleman, I strive for the success you have achieved as son of a Nobleman. I feel I have hit a ceiling, which is odd for so short a man. I doubt you can assist me, or if you did it would cost you more than it is worth.

That any should duel in this modern age – I mean, 'tis the 17th not the 14th Century – is barbaric. That someone should seek to remove a political rival through what is tantamount to little more than barely legalized murder, is astounding. I hope that, as CPS, you will deal with them!

I will do what I can, though I doubt my influence spreads wide. Can you not simply refuse the challenge?

† David Jean Goliath
Major PLLD

Social

To all enemies of the Cardinal's Guard and those who just don't like them and are of SL 13 or better: Please join me on my return from that place marked 'unknown' on the maps used by the Cardinal's Guard, I mean the Front. I shall be hosting a 'Bravery Ball' in March, Weeks 3 and 4. Your mistresses are invited, doubly so if beautiful, and your costs will be paid. The Cardinal's Guard are – of course – not invited and will not be admitted.

***** EASTER EGG HUNT –
WEEK 1 APRIL 1673 *****
Gentlemen of Paris,
Please bring your ladies to an Easter Egg Hunt and party in the Bois Du Boulogne.
Champagne and chocolate will be served. All Gentlemen of social level 10+ are welcome.
Arrangements can be made for gentlemen of lower social levels to attend; please contact me first. Costs paid.
† Xavier Money

I invite all members of the regiments forming the second army, first division at my club on week 1 of March. Ladies welcome, and I look forward to tales of both derring-do.
† Jean Jeanie

My monthly meetings will continue until May, all in Week 3, for all SL 1-7, all costs paid, but from June I will be with my Regiment on Campaign!
† Jean David Goliath
PLLD

Personal

To Jerome Fortmayne
You will be pleased to know that my 'I'm not dead' party was a great success. Unfortunately I utterly forgot to give Le Hatter's name to the doorman and he had to spend the entire week outside, staring through the windows.

While it does not really compare to your privations at the Front, perhaps it gave him a taste of what you're going through.

It may have been a bit petty of me, but it did give me a small amount of satisfaction.

Feel free to drop into my command tent for a chat while I'm at the Front this month.

Your good friend, † Jean D'Ice

Young man eager to make his way in Parisian society, starting at the bottom.
† BIdET

Dear Colonel de Zorro

Me and the rest of the regiment still back at home ask you to raise hell with the orange sc*mbags and avenge the death of our friend and great colleague Pierre de Terre. We have written a small ode in his memory
"Pierre de Terre, a man who could do no wrong

With the enemy in sight, his courage was reckless

Charging from the front, so brave and headstrong

But to no avail, sadly he just ended up headless"

RIP Mon Ami.

† Pierre Garcon-Riche,
Horse Guards Major

To: Jerome Fortmayne
STILL ALIVE!! Amazing I didn't think you'd last this long but what with the remaining months for you to serve out at the Front in atonement for your criminal activities then it's merely a matter of when, not if!

It was also gratifying to see the good gentlemen of Paris voted down your feeble challenge to me but not surprising since how can a man with no honour seek to demand satisfaction from a fellow that does, especially one of my standing and position. I trust that a similar outcome will meet your equally feeble challenge to the noble Baron de Lagarde.

If you can ensure that someone amongst your comrades there drops me a message when you're killed I will arrange to send flowers.

† Major Tarquin le Hatter
Deputy Commissioner for Public
Safety

Poetry Corner

(All signed poetry submissions gain their author at least 1 SP)

An Unpaid Aide

1 In search for a new aide, the
Marquis did see

A willingness and gumption from me
to succeed

With judgement of character, he has
given me his trust

For the filing of letters and cleaning
brandy decanters a must

2 Let it be said, Phillipe F'Loppe is a
multi-tasked fellow

Who wishes not for the Marquis ever
to bellow

Therefore, in all of Paris no one is more committed and faithful
To Leonard de Hofstadt, his new aide is forever grateful

*† Major Phillippe F'Loppe
Dragoon Guards, Aide to Marquis Leonard de Hofstadt*

1 Mary had a little lamb
Little lamb, little lamb
Mary had a little lamb
Its heart was black as coal
2 Everywhere Mary went
Mary went, Mary went
Everywhere Mary went
The lamb was sure to go
3 It followed her to court one day
Court one day, court one day
It followed her to court one day
Which was against the rules
4 It made the people laugh and play
Laugh and play, laugh and play
It made the people laugh and play
To see the lamb at court that day
5 And so the minister turned it out
Turned it out, turned it out
And so the minister turned it out
But still it lingered near
6 Why does the lamb love Mary so?
Love Mary so, love Mary so
Why does the lamb love Mary so?
The eager people cry
7 Why, Mary loves the lamb, you know
The lamb, you know, the lamb, you know
Why, Mary loves the lamb, you know
The minister did reply
8 Mary had a little lamb
Little lamb, little lamb
Mary had a little lamb
Its heart was black as coal
9 Everywhere that Mary went
Mary went, Mary went

Everywhere that Mary went
The lamb was sure to go
10 Mary had a little lamb
Little lamb, little lamb
Mary had a little lamb
Its heart was black as coal

A Lover not a Writer

1 Five Duels were set for a bright Paris day
And a Dragoon's bravery met them all without delay
The honour of the regiment was obviously at stake
Against the Queens own Carabiniers with reputations so fake
2 First for a lesson is Norman de Bastille, in handling a sabre and avoiding my steel
A solid block stops a slash from F'Loppe, but Normans mask starts to peel
Carabiniers can jump backwards and out of the way
But a slash and a guard's smile has taken the day
3 First win of the day and the regiments pride is as thought
Pierre de Terre arrives alone, with no seconds or even support
It's true his skill is less with a blade than F'Loppe
But his slash causes Phillippe, sadly to flop
4 It's even so far and soon time for a feast
Petit-Garson Riche, a small man is skilful at least
First move to the Queens man, but a sad retreat
Means a lunge from the guard seals a successful meet
5 Combatant number four and a Major in rank

This one is larger with obvious sabre skills in the bank
Justin Time is on his lonesome but meets the guards furious slash
Both land a strike home and unanimously agree to concede the bash
6 Onward they come and the next duellist arrives
The regimental commander is at number five
Colonel Marc de Zorro is both larger with skill that flows

But finally, the Dragoons bravery wains and he ends the blows
7 As the last duel is completed, and brandy exchanged
Gratitude is given to Lt Col Ben e'Volence for seconds made
A total of five duels for the Dragoon Guard to ponder
With two wins, two losses and a draw many can wonder

*† Major Phillippe F'Loppe
Dragoon Guards, Aide to Marquis Leonard de Hofstadt*

Points Arising

Next deadline is 25th June

Is anyone in touch with Paul Lydiate (DdE)? I've not received anything from him for several months and have had no answer to my emails.

Next month is the start of a new season. **All characters start the month in Paris and all duels must be fought.** Any vacant appointments not taken by player characters will be filled by NPCs. However, if a player character appoints the position, they may leave it vacant. (If you have an appointment or a rank that allows you to appoint other characters to posts, don't forget to do so).

As implied in the January report, His Majesty has run out of patience with the upstart Uther Xavier-Beauregard. (Social Level 29? Pah – off with his head!) Put another way, UXB has hit the top of the Royal Displeasure table. I set up a new character for Peter Card to re-start this month.

Absent friends

I had no orders (“No Move Received”) from the following and they suffered the consequences:

BDH Barry D Hatchett (Ray Vahey) has NMR'd. Total now 1
CdN Claude de Nord (Andrew Larder) has NMR'd. Total now 1
DdE Duncan d'Euaneurts (Paul Lydiate) has NMR'd. Total now 3 and is sent to a Frontier regiment
MdN Main de Nantes (Mike Eggleton) has NMR'd. Total now 1
WdB William de Beast (Simon Peck) has NMR'd. Total now 2 and is sent to a Frontier regiment
X2 (Mark Nightingale) has NMR'd. Total now 3 and is sent to a Frontier regiment

HCV (Nik Luker) has been floated at his request

RdM (Craig Pearson) has been floated at his request

Farewell

Real life issues are taking Wayne Little (HD) away from the game. Thanks for playing, Wayne, and please do return when you can.

Notes

The *En Garde!* rules are available to LPBS players at a reduced rate: see any month's Points Arising page at www.pevans.co.uk/LPBS.

There's an email group for *En Garde!* players and GMs, providing a forum to

swap stories and ideas. Sign up at: <https://groups.io/g/EnGarde>

Reminders: It is worth sending orders in even if they're late: I may be able to action the orders and should be able to use any press. It also reassures me that you're still there.

Orders (and press) should be emailed to lpbsorders@pevans.co.uk – you'll get an automated reply when the message arrives in my mailbox. Please give your name and your character's name and specify actions in full detail. If you want a query answered before the deadline, please use LPBS@pevans.co.uk instead.

Announcements

Camille de Polignac applies for Chancellor of Exchequer

Marc de Zorro applies for Brigadier of Horse Guards Brigade

Terence Cuckpowder applies for Chancellor of Exchequer

Terence Cuckpowder applies for Minister of War

Terence Cuckpowder applies for Minister of State

Duels

Results of February's duels

Pierre Cardigan (gains 1 Exp) beat his enemy Augustin Fourier.

Mustafa Lekk didn't turn up to fight Cam Embert and lost SPs.

Phillipe F'Loppe (no Expertise) beat Cam Embert (with CB, losing 3 extra SPs).

Main de Nantes didn't turn up to fight Pierre Cardigan and lost SPs.

Mustafa Lekk didn't turn up to fight Phillippe F'Loppe and lost SPs.

Ben e'Volence declined to meet Les Anonyme as he was under half Endurance.

Jean d'Ice (gains 1 Exp) beat his enemy Greg de Bécqueur (with HDE).

Tarquin le Hatter didn't turn up to fight Jean d'Ice and lost SPs.

Jerome Fortmayne's challenge to Bastian de LaGarde was voted down 7:7.

Duels to be settled next month

Cam Embert (Rapier, Seconds CB, 1 rests) has cause with Louis Renault

(Rapier, adv.) as he's not Noble but higher SL.

Dureau Celbonet (Foil, 2 rests) has cause with Phillippe F'Loppe (Sabre, Seconds BeV, adv.) as he's not Noble but higher SL.

Justin Thyme (Sabre, Seconds ZUT & RS, adv.) has cause with Zavier Ulric Turenne (Rapier, Seconds GM & JiT, 2 rests) for pinching Lucy.

"adv." shows who (if anyone) has the advantage of higher Expertise: his first duelling sequence need only contain six actions.

All duels listed above (including any to be voted on) must be fought next month unless held over (below). Orders conditional on a challenge being voted cause are acceptable.

New Characters

Peter Card gets the Bastard son of a small Merchant: Init SL 2; Cash 23; MA 3; EC 6 (Balian Isle-de-Tours BldT).

Tables

Other Appointments

King's Escort: Ensign N	Captain N
Cardinal's Escort: Ensign N	Captain N
Aides: to Crown Prince N	to Field Marshal BeV
Provincial Military Governors: N/N/N/N/N	
City Military Governor N	Adjutant-General __
Inspectors-General: of Cavalry BdLS	of Infantry __
Commissioner of Public Safety BdLG (until May 1673)	
Chancellor of the Exchequer __	
Minister of Justice CPS (until May 1673)	
Minister of War __	
Minister of State BRJS (until January 1674)	

Shows who holds appointments outside military units (except Aides):

ID for Characters, "N" for NPC, __ for vacant, "CPS" for additional posts held by the CPS.

Battle Results

Guards Brigade: 3	Frontier regiment 1: 2
Royal Foot Guards: 3	Frontier regiment 2: 4
Cardinal's Guard: 2	Frontier regiment 3: 4
King's Musketeers: 3	Frontier regiment 4: 5
Queen's Own Carabiniers: 1	RNHB regiment: 3
Archduke Leopold Cuirassiers: 4	
Royal Marines: 2	

Army Organisation and 1673's Summer Deployment

First Army (Defence)	LdH/PFL/___/HDS
Cavalry Division (Defence)	N6/N/RS
Heavy Brigade (Defence) - ALC CPC	
Dragoon Brigade (Defence) - GDMD PLLD	
Frontier Division (Defence)	N6/N/N4
Frontier Regiments (Defence)	
Second Army (Siege)	___/___/MdZ/N
First Division (Assault)	JJ/N/GdB
Guards Brigade (Assault) - RFG CG KM	
1st Foot Brigade (Assault) - RM PM	
RNHB Regiment (Assault)	
Second Division (Siege)	N2/N/N3
2nd Foot Brigade (Siege) - 13F 53F	
3rd Foot Brigade (Siege) - 27M 4A	
4th Foot Brigade (Siege) - 69A Gscn	
Horse Guards Brigade (Field Ops) - DG QOC	

Organisation and Deployment for the Campaign Season with Army and Division posts (Commander/Aide/Adjutant/QMG)
 Entries are ID for player characters, "N" (+ MA if needed) for NPC, ___ for vacant

Brigade Positions

Guards Brigade	Jdl/___/JF
Horse Guards Brigade	___/___/PGR
Heavy Brigade	PC/N/WdB
Dragoon Brigade	N1/N/N4
First Foot Brigade	N3/N/N5
Second Foot Brigade	N4/N/N6
Third Foot Brigade	N4/N/N5
Fourth Foot Brigade	N3/N/N5

Current CO/Aide/Brigade Major of each Brigade; entries are ID f or player characters, "N" (+ MA if needed) for NPC, ___ for vacant

Frontier Regiments

	(Siege for Mar-May)				
Colonel	N3	N6	N2	N5	N8
Attached					
Also at the Front					

This table shows the Colonels of the Frontier regiments ("N" + MA for NPCs), together with the volunteers assigned for the season.

Femmes Fatales

No	Name	SL	Attr	Last
64	Edna Bucquette	18	W	PC
3	Kathy Pacific	17	B	
54	Madelaine de Proust	17		
35	Katy Did	16	I	
42	Maggie Nifisent	16	B	TC
55	Jacky Tinne	16		JJ
52	Guinevere d'Arthur	15	B/W	
10	Frances Forrin	14	B	LdH
21	Helen Highwater	14	W	
48	Fifi	14	B/W	BeV
62	Alison Wunderlandt	14		BS
11	Laura de Land	13		
16	Ophelia Derrière	13		
26	Ella Fant	13	B	
27	Lucy Fur	13	B	
30	Leia Orgasma	13	B	
45	Cath de Thousands	13		
8	Lotte Bottle	12	B	
12	Charlotte de Gaulle	12		
17	Henrietta Carrotte	12	I/W	
28	Vera Cruz	12		
31	Bess Ottede	12	I/W	
1	Sue Briquet	11	B	
4	Anne Tique	11	W	
9	Deb Onairre	11	I	
40	Sheila Kiwi	11		
63	Carole Singeurs	11		Anon
20	Emma Roides	10	I	PGR
33	Anna Rexique	10	I	
38	Pet Ulante	10	W	
43	Di Lemmere	10	I	LR
53	Angelina de Griz	10	B	
56	Ingrid la Suède	10		
6	Viv Ayschus	9		
57	Ava Crisp	9	I	
59	May Banquot l'Idée	9		
2	Betty Kant	8	I	XM
19	Jenny Russe	8	W	
32	Sal Munella	8	W	
41	Marie Antoinette	8	B/I	
49	Mary Huana	8	B/I/W	ML
34	Freda de Ath	7	W	PFL
39	Thomasina Tancenjin	7	I	
50	Ulla Leight	7	I	
5	Belle Epoque	6	B/I	
13	Josephine Buonoparte	6	I/W	
24	Violet Bott	6	I/W	CdL
15	Ada Andabettoir	5	B/I	
25	Lois de Lô	5	B	ZUT

This table shows the mistresses in Paris. B=Beautiful, I=Influential, W=Wealthy;

Regiments

Col	RFG	CG	KM	DC	OOC	ALC	CPC	RM	AF	ZUT	13F	PLLD	53F	27M	4A	69A	Gscn
LCol	BdLG	JF+	GdB	DdE	PFL	JIT	RS	BeV	HDS	LR	N3	JDCI	HDE	N7	N5	CdN	
Maj 1	EdL	N5	TH	RdL	N3*	N4	N2	N5+	N4+	N2	N5	N5	N6+	N7	N5+		N5
Maj 2	CdP	N4*	N1	N1	N3*	N4	N2	N4	N4	N4	N5	N1	N1	N2	N1		N5+
Capt 1	N6	N1	N1*	N1	N5	N4	N6	N3	N6	N4	N5	N1	N1	N1	N1		N1
Capt 2	NM*	N3	N3	N4	N6	N6	N6	N3	N4*	N2	N5	N2	N5	N3*	N5		N6
Capt 3	LS	N6	N4	N5	N5	N5	N5	N3	N4*	N5*	N4*	N3*	N1*	N1*	N2		N6
Capt 4	CT																N1*
Capt 5																	
Capt 6																	

This table shows the ten senior positions in the 17 regiments by rank. Entries are Character abbreviations; N (+MA) for NPCs, blank for vacant. * shows the regiment adjutant; + shows ranks held by characters with a (senior) brevet rank or an appointment elsewhere.

The Greasy Pole

ID	Name	SLSPs	Cash	Rank	Regiment/Appointment	MA	Lastseen	Club	EC	Player
UXB	Count Uther Xavier-Beauregard	29	Ret							Pete Card
PC	Count Pierre Cardigan	24	59	Withy	B.Bdr-General ALC/Hvy Brigadier	10	Edna	Flr	5	Matt Shepherd
BRJS	Viscount Beau Reese Jean Seine	24	F	OK	B.Bdr-General RFG/State Min.	10		Flr	3	Bill Hay
DdE	Count Duncan d'Eauneurts	24	F	Rich	Colonel KM	8		Flr	5	Paul Lydiate
JJ	Count Jean Jeanie	23	61	Filty	B.Lt-General/1st Div Commandr	30	Jacky	Flr	3	Andrew Kendall
LdH	Marquis Leonard de Hofstadt	23	42	Comfy	General/1st Army Commndr	7	Frances	Flr	5	Neil Packer
TC	Viscount Terence Cuckpowder	21	30	Withy	Bdr-General	6	Maggie	Flr	5	Mike Dommett
JdG	Count Jacques de Gain	20-14		Filty	Fid Marshal	24		Flr	6	Ben Brown
BdLS	Earl Bernard de Lur-Saluces	20	53	Rich	Lt-General/Insp.Gen.Cav	14		Flr	3	Rob Pinkerton
Anon	Sir Les Anonyme	19	41	Comfy	B.Bdr-General 53F/Min w/o Port	3	Carole	Flr	4	Bruno Giordan
CK	Viscount Chris Knight	19	36	Comfy	Colonel CPC	13		Flr	2	Paul Wilson
Jdl	Marquis Jean d'Ice	19	F	Withy	B.Bdr-General CG/Gds Brigadier	10		Flr	3	Tym Norris
BdLG	Baron Bastian de LaGarde	19	F	Rich	Lt.Colonel RFG/CPS	5		Flr	1	Jerry Spencer
BeV	Sir Ben e'Volence	17	41	Comfy	Lt.Colonel CPC/FMshl's Aide	5	Fifi	Both	3	Ash Casey
HD	Marquis Henri Dubois	17	Ret							Wayne Little
GdB	Sir Greg de Bécqueur	17	F	OK	Lt.Colonel KM/1st Div Adjutant	9		Both	5	Anthony Gilbert
GM	Sir Gaz Moutarde	15	31	Withy	Bdr-General	4		Both	2	Mike Clibborn-Dyer
XM	Sir Xavier Money	13	28	Withy	Bdr-General	7	Betty	Both	3	Pam Udowiczenko
HDS	Sir Henri DuShite	13	F	Comfy	B.Bdr-General RM/1st Army QMG	9		Both	4	Dave Marsden
RdL	Robert d'Lancier	13	F	Comfy	Major KM	10		Both	4	Steven Malecek
MdZ	Marc de Zorro	12	F	Comfy	Colonel QOC/2nd Army Adjutnt	9			4	Tim Macaire
PFL	Phillippe F'Loppe	12+39	Poor	Major	DG/Gen's Aide (1st Army)	3	Freda	F&P	4	Phil Urquhart
ZUT	Zavier Ulric Turenne	11	28	Comfy	B.Bdr-General PM	4	Lois	Hunt	1	Bob Blanchett
AF	Sir Augustin Fourier	11	14	Comfy	B.Bdr-General GDMD	6		Hunt	3	Brick Amundsen
EdL	Sir Eclair de Lame	11	F	Comfy	Major RFG	5		Hunt	3	Peter Farrell
WdB	Sir William de Beast	11	F	OK	Major CPC/Hvy Brigade Maj.	6		Hunt	4	Simon Peck
CdP	Camille de Polignac	11	F	Comfy	Major RFG	4		Hunt	4	James McReynolds
TIH	Tarquin le Hatter	11	F	OK	Major KM	2		Hunt	5	Jason Fazackarley

ID	Name	SLSPs	Cash	Rank	Regiment/Appointment	MA	Lastseen	Club	EC	Player
PGR	Petit-Garson Riche	10	31	Comfy	Major QOC/HGds Brigade Maj.	1	Emma	HGds	2	Mark Cowper
NM	Neville Moore	10	F	OK	Captain RFG/RFG Regt. Adjnt.	1		Hunt	2	Cameron Wood
CT	Charles Trenet	10	F	OK	Captain RFG	1		Hunt	3	Graeme Morris
JIT	Justin Thyme	10	F	Comfy	Lt.Colonel QOC	8		Hunt	2	Gerald Udowiczenko
LS	Lou Scannon	10	F	OK	Captain RFG	4		Hunt	2	John Cooke
JF	Jerome Fortmayne	10	F	OK	Lt.Colonel CG/Gds Brigade Maj.	4		Hunt	6	Bill Howell
LR	Louis Renault	9	27	Comfy	Lt.Colonel PM	1	Di	RP	4	Roy Bleasdale
HDE	Hercule D'Engin	9	12	Comfy	Lt.Colonel 53F	2		BG	2	Gerry Sutcliffe
RS	Rick Shaw	9	F	OK	Lt.Colonel ALC/Cav Div Adjutant	2		Hunt	6	Charles Burrows
BS	Balzac Slapdash	8	13	Comfy		9	Alison	BG	4	Matthew Wale
DC	Dureau Celbonet	8+	45	Poor		5		BG	3	Paul Murphy
JDGI	Jean David Goliath	7	15	Poor	Lt.Colonel PLLD	2		BG	1	James Waters
LV	Lascar Vivrebras	7+	26	OK	Subaltern PM/BdGen's Aide (TC)	4		F&P	4	Olaf Schmidt
CdL	Cyrano de Lancet	6	13	OK	Captain PM	1	Violet	F&P	4	Rik Stewart
CdN	Claude de Nord	6	9	OK	Colonel 69A/BdGen's Aide (XM)	3		F&P	4	Andrew Larder
HCV	Hugh Challavas-Vichy	6	6	OK	Captain PM	1		F&P	5	Nik Luker
ML	Mustafa Lekk	5-	3	Poor	Major 27M	4	Mary	F&P	2	Graeme Wilson
JH	Jacques Hatt	5	10	Poor	Major GDMD	4		F&P	3	Joel Halpern
RdM	Rob d'Masses	5	6	OK	Subaltern CPC	4		RP	6	Craig Pearson
BDH	Barry D Hatchett	4-	4	Poor	Captain 69A	3		RP	6	Ray Vahey
CE	Cam Embert	4-	2	Poor	Captain 13F	3		RP	2	Dean Talbot
CB	Count Bisham	4	5	Poor		5		RP	2	Brish Talbot
MdN	Main de Nantes	3-	3	Poor	Subaltern GDMD	1		RP	4	Mike Eggleton
BldT	Balian Isle-de-Tours	2	7	Poor		3		RP	6	Peter Card
X2		1	F	Poor	Subaltern	5			4	Mark Nightingale

An F under SPs means that the character was at the Front, RIP that he died. Ret that he retired.
 + against SL means it went up this month, - means it went down.

Cash: Poor = <500, OK = 500-1500, Comfy = 1500-5000, Withy = 5000-10000, Rich = 10000-25000, Filthy = 25000+
 Last seen is the lady the character was last seen with in public.

EC is Endurance Class: 1 = <60, 2 = 60-90, 3 = 91-120, 4 = 121-159, 5 = 160-200, 6 = 201+