

That would be enough

This has been issue 267 of *To Win Just Once*, published 21st August 2026. It incorporates *Les Petites Bêtes Soyeuses*, a game of *En Garde!*. Issues are published ten times a year, roughly every five weeks. © Paul Evans 2026

Deadlines

Orders for *Railway Rivals* to Mike by Friday 4th September 2026.

Orders for *LPBS* and By Popular Demand entries to Pevans by **4th September 2026**.

(Probable next deadlines: 9th/16th October, 13th/20th November)

Waiting lists

En Garde! new players are always welcome in *Les Petites Bêtes Soyeuses*. You will need (access to) the rules to *En Garde!* in order to play: www.engarde.co.uk

Railway Rivals – Anyone want to start a waiting list for the next game? (Working map and rules provided).

Star Trader – The list for the next game starts with Pevans, Mark Cowper, Anthony Gilbert and Jovan Bogdanovic. At least one more needed – and room for up to eight. (Rules provided)

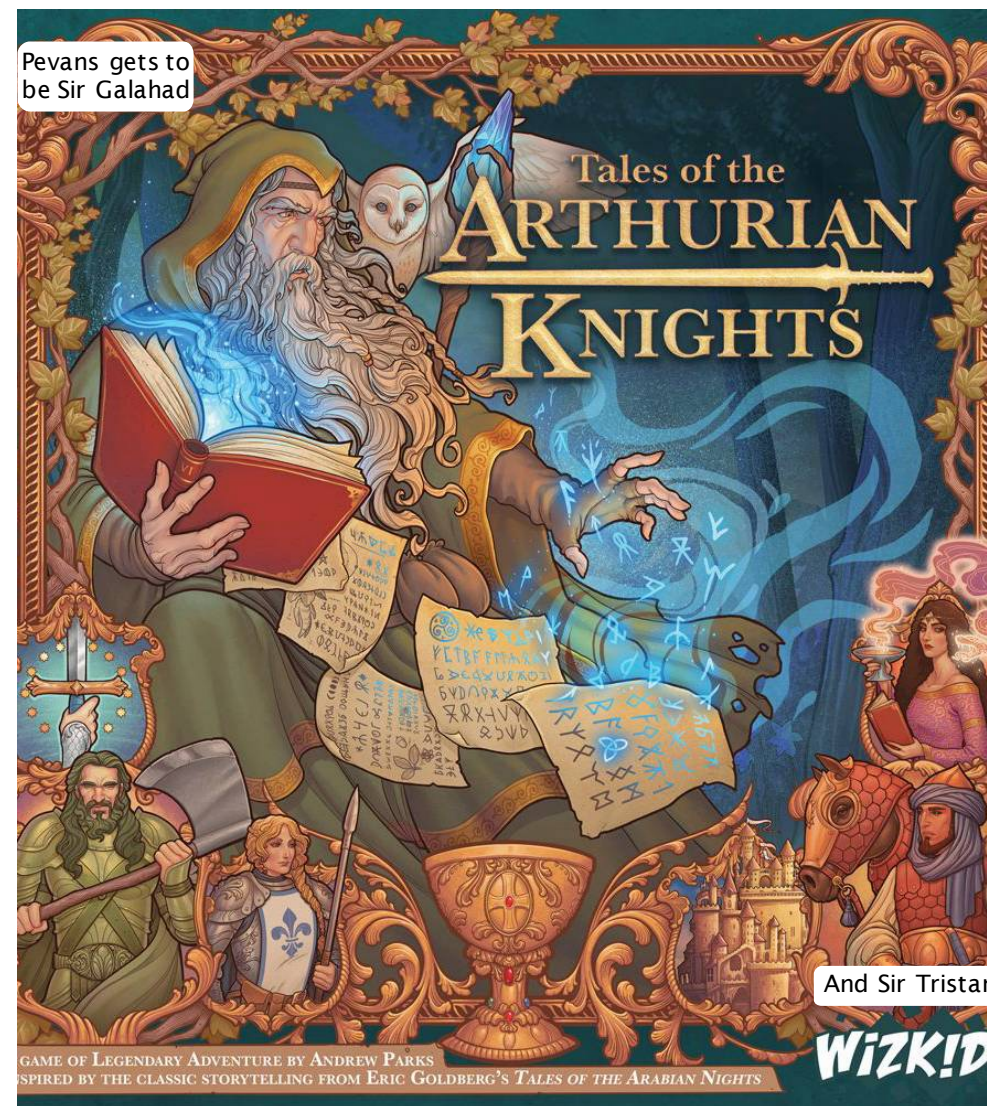
Credits

To Win Just Once issue 267 was written and edited by Pevans with contributions from Mike Dommett. The *LPBS* masthead (page 18) is by Lee Brimmicombe-Wood as are the drawings on pages 23, 27 and 35. The illustration on page 19 is by Nik Luker. Game and book artwork is courtesy of the publisher. Pevans took the photos and played with Photoshop.

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To Win Just Once

(incorporating *Les Petites Bêtes Soyeuses*)



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Chatter

Well, my revamp of the Games from Pevans website (now games.pevans.co.uk) seems to have gone smoothly. I’m certainly getting orders from it, which is the acid test. Once I’ve got this issue of *TWJO* out of the way, I’m going to explore how Shopify may be able to enhance things further.

Meanwhile, back on *Babylon 5*... There’s a famous slip-up towards the end of season two when Sebastian the Inquisitor, having admitted to being Jack the Ripper (rehabilitated by the Vorlons), mentions his reign of terror in London’s **West** end. This has now been over-dubbed with East end on the soundtrack, but no-one’s changed the subtitles!

I’m almost at the end of season three: the war with the Shadows has moved centre stage and Sheridan is about to go to Zha’dum. Where, of course, he will die. In the meantime we’ve had G’Kar getting philosophical/spiritual. While Londo has sealed his own fate, been mean to Vir and taken out Lord Refa. But we’ve also had the flash-forward of his last-minute redemption, courtesy of G’Kar. This is in the two-part “War Without End” which puts the last touches to the fates of Babylon 4 and Jeffrey Sinclair (Michael O’Hare’s re-appearance made me realise that I’ve missed his voice) and tells us something of Delenn and Sheridan’s future. Great fun!

Online stats

I published the online versions of *TWJO* 266 on the evening of 19th July and the PDFs were downloaded 127 times in the rest of the month. Issue 265 attracted 196 downloads in July, taking it to 359 in two months. And the PDFs of *TWJO* 264 were downloaded a further 81 times for a total of 351 since publication.

Letters

Following on from Jonathan Palfrey’s recommendation of author Jodi Taylor last issue, Tim Macaire chipped in.

I am pleased to hear you are thinking of picking up Jodi Taylor (as it were), but I think you need to start with "One Damn Thing After Another" (great name for a time travel book) to understand her view of the Universe.

Which I did. But now the man himself is rowing back on this a bit.

Jodi Taylor is a prolific author who has written various series. She seems best known for the “Chronicles of St Mary’s” series, which interlinks with the “Time Police” series, taking place in the same world; both involve time travel. I read some of the “St Mary’s” series but then gave up on it; I give those books 2 stars. I’ve read the whole of the “Time Police” series except the related novel The Ballad of Smallhope and Pennyroyal, and give most of them 3 stars. I’ve read the whole of the “Frogmorton Farm” series (starting with The Nothing Girl) and

give the two novels 3½ stars each; there are also three short stories in the series, which are worth reading. I haven't tried the "Elizabeth Cage" series.

She's not one of my favourite authors. She can write quite exciting stories, but I'm not entirely happy with her handling of characters or the element of chaos in her stories (everything keeps going wrong). The element of chaos is most strongly present in the "St Mary's" series. It bothers me least in the "Frogmorton Farm" series, because with no time travel there's less scope for things to go wildly wrong.

Argh! Now he tells me. As Tim suggested, I've dived into *Just One Damned Thing After Another*, the first of the "Chronicles of St Mary's" series (and originally self-published online, I read). I have to say that the internal life of our protagonist, Dr Madeleine Maxwell (I'm sure at some point someone's going to call her Mad Max), feels more like that of a teenager. Yet she has a doctorate and several years' experience as an archaeologist, so must be in her thirties. And the trauma the poor woman goes through! How she's not a basket case, I don't know – and I haven't even finished the book.

Jonathan continues.

Recently I bought and read *Pagans* (James Alistair Henry, 2025), an alternative-history crime novel set in London, from a British writer whose previous experience was in television comedy. This sounds rather like Ben Aaronovitch's "Rivers of London" series, so I bought it with little hesitation. On reading, I was a little disappointed that the alternative history is implausible, and that I didn't get a laugh out of it. It's not dead serious, but I don't think Henry was really trying for comedy with this one.

The crime story is exciting (there's a serial killer) and the alternative history is colourful and entertaining, even though I don't believe any of it could happen. Britain seems to have leapt from the 10th to the 21st century with nothing in between, America was never colonized by Europeans, the main world power is the Pan-African Unified States, and most of Europe is an Islamic caliphate.

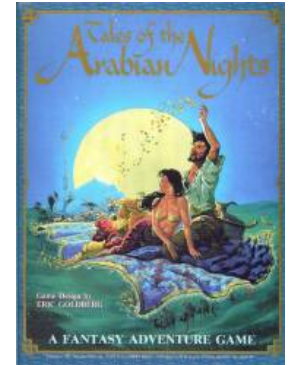
The leading characters are Detective Captain Aedith Mercia of the Woden's Cross police station, and Detective Inspector Drustan, a Celt from Dumnonia (the West Country), working temporarily in the Saxon city of London, where Celts are generally despised. Britain is variously polytheistic (pagan), and most people have never heard of Christianity, which exists only as an obscure cult in various countries. I've tentatively given the book 3½ stars on first reading. A sequel seems likely; I suppose I'll probably buy it.

Hmm, I see what you mean about the implausibility of the alternative history. I've always thought these stories work best when it's just one change and everything stems from that. Like the assassination of Queen Elizabeth 1 – though there's an awful lot more to *Pavane*.

A-Questing we will go!

Pevans tries out *Tales of the Arthurian Knights*

A game that I'm a big fan of is *Tales of the Arabian Nights* – the venerable (originally published in 1985) story-telling game set around the collected folk stories (Aladdin, Ali Baba, Sindbad et al) of the 1001 Nights. So a new game using the same game system but a different background was bound to grab my attention. In both games, players travel around a semi-mythical land, encountering people, creatures and places, both mundane and magical, and trying to fulfil quests. At the heart of each game is a Book of Tales from which another player reads the paragraphs that explain what you've met and what your options are for dealing with it. Success brings rewards, but what makes the game so appealing is the story of what happens to each character.



The new game is *Tales of the Arthurian Knights* (see what they did there?). It is, of course, set in the world of King Arthur and the round table – Roger Lancelyn Green's "King Arthur and His Knights of the Round Table" is a book I read many times in my youth (but not one of the sources given for this game). Thus the board shows the British Isles plus northern France, divided into 'kingdoms'. (I always wondered why Arthur's land was "Logres" and recently discovered that the Welsh for England is Llogr.) Locations across the board are joined by routes along which players move.

Players are, of course, Knights – or Dames. Yes, the female Knights are called Dames. Unfortunately, as a Brit, this just makes me think of panto! Everybody starts in Camelot, of course, with King Arthur giving a rousing speech to send them off on their Quests. The Quest cards give players places to go and people to see. So, each turn a player moves to a new location and draws a card to see what they've encountered there. There are three types of card, but all trigger the player's neighbour to reading the appropriate story from the Book of Tales. Then it's a question of deciding what to do – there are usually several options.

Sometimes having 'Renown' means automatic success, otherwise it's choose a Skill ("Wisdom", say, or "Nature Lore") and roll a die to see how well things turn out. Rewards/penalties come in the form of Destiny points, Skills, Treasures and/or Statuses. Statuses can be good or bad and are things like being lost, gaining a follower, going mad or being turned into an animal. Some are permanent, most wear off after time (an improvement on how they work in *Arabian Nights*). Skills are cardboard tiles that move across players' own boards to show how skilled they are. Statuses are cards with rules for what they do and how they can be removed.

On top of the ordinary encounters, players complete a Quest if they've arrived in the right place – or deal with a specific encounter. This brings more rewards. And another Quest. Depending on what's agreed at the start, the game ends after one, two or three Ages (4/8/12 rounds). Each Age reflects different conditions in the land and alters some of the encounters. Players score after each Age with the winner being whoever has the most Destiny at the end of the game.

As you'd expect, there is quite a lot more in the game, but this gives you an overview. It took me a while to get hold of a copy, but it was immediately time to put it in front of the Ruislip group and see how we get on. Paul and Veronica have



The colourful board – you can just about make out the standee figures – with the Renown tracks bottom left (note yellow has 3 Villainy points!). Top right is the turn track and we're just wrapping up turn 4.

played *Tales of the Arabian Nights* with me, so had a head start when it came to *Arthurian Knights*. However, it was all new to Alex, our fourth player.

Tales of the Ruislip Four [Probably some spoilers!]

As mentioned, all the knights start in Camelot (it's a silly place – surprisingly, we played without Monty Python references) whence they set off on their individual quests handed out by King Arthur. Thus, I, Sir Tristan (the Brown), had the job of escorting Queen Guinevere to Scotland. I took a westerly route and strayed into the mountains of Wales (Cambria in the game), which may have been my mistake. While I did add an excellent female archer to my entourage, I also tangled with a mad witch and was turned into a goat (I got better, eventually). Still, this didn't seem an impediment to continuing my quest, nor to acquiring a fine mount, White Dun-Mane.

When I stopped overnight in Cameliard the town was attacked by marauding Saxons. Rallying the men of the town, Sir Tristan led a counter-attack and chased them off [one of the options for dealing with this Encounter]. I'm guessing being attacked by a goat on horseback does terrible things to the morale of your average marauding Saxon. After successfully delivering Guinevere – and regaining human form – my next quest had me heading south again.

Meanwhile Alex, aka Dame Enid, started off by visiting Brittany for her quest. Here she received a summons to attend on King Arthur, followed by another to go and see Merlin. In different places. So she stayed in Brittany and helped a Giantess re-unite two warring villages. As you do. Heading back to Logres to see what



Sir Tristan's board with his Status cards (right) and current Skills – Cunning is at level 2 and his archer companion provides Hunting – plus 7 Destiny Points.

Arthur wanted, Dame Enid was caught in a terrible storm in the Channel and driven mad. Cue some aimless wandering.

Paul's Sir Lancelot saw some magical creatures dancing and followed them into a hill. And thus to the land of Faerie. I was expecting him to be gone for a few years but, after being the butt of some Faerie jokes, he was released with no idea where he was. (East Anglia, actually.) Here he found a precious ancient artefact. Which he stole. And then had to run away... Brave, brave Sir Lancelot.

Veronica had to play the yellow knight – Sir Percival – and was quickly blessed by a hermit he rescued. However, Percival then seemed to have turned to the dark side (aka Mordred) as he started grabbing whatever treasures he could find. Even being imprisoned in a windowless castle didn't slow him down much. This pushed Veronica up the Villainy track (one of the Renown tracks – the others are Divinity and Romance).

As we were learning the game, we played the first Age only. This was just as well as we'd pretty much run out of time by the end. Scoring at the end of the Age (which we hadn't actually looked at before then) meant Veronica's villainy won the day! Great fun for all concerned, I think, and I'm sure we'll be playing it again.

However, in my enthusiasm I played it again, solitaire, the following weekend. In the solo (and co-operative) game, there's a pool of Destiny points and player/s win by taking all of them during the three Ages. And here is the story of my adventures as Sir Galahad (who else?).

The Quests of Sir Galahad

Inspired by King Arthur's words, valiant Sir Galahad departed Camelot on his journey to deliver the bones of St Tathan to Joyous Gard (in the north of Logres). [My Starting Quest – I just have to get there.] Taking a westerly path, he was distracted by the sight of a mysterious cave in the Cambrian mountains (you'd



Galahad has got his Mounted Skill up to level 4, while his Accompanied Status provides Diplomacy. The marker on Esteemed (extreme right) shows how many turns this will last and just look at that pile of Destiny Points!

think I'd have learned from Tristan's misfortune). However, his encounter there left his senses befuddled and he lost his bearings. [Turn 1 and I'm Lost! And thus moving at random...]

A local family set our knight upon the correct path again after his Piety [my choice of starting Skill – well, he **is** Galahad] forced the changeling in their midst to return the child it had taken. [Now I'm Blessed: I get to re-roll dice, but only for three turns.] Mounted on White Dun-Mane [again!] – a gift [Treasure] from his older self in a strange encounter – Sir Galahad arrived in Joyous Gard to deliver the sacred relic. No sooner had he entered the town walls than a Saxon force appeared to lay siege to the city [sounds familiar...]. Nothing daunted, Galahad challenged the Saxon leader to single combat [another option for dealing with this encounter] and quickly overthrew him. He was acclaimed by the populace who quickly installed him as their Lord. [And now a Monarch, which increases my Renown on one track and lets me re-roll dice when in cities.]

His duty to Arthur would not allow Sir Galahad to rest and he agreed to escort a group of lepers seeking a cure, only to succumb to the disease himself. [Only four rounds played, but it's the end of the first Age and I'm up to 12 Destiny points, have several Skills at various levels and 3 Renown on the Divinity track. However, I'm now Plague-ridden and only moving one space per turn.]

Confronting a dark figure that was trying to acquire magical powers, Galahad was grievously wounded. Yet White Dun-Mane carried him to the place the lepers sought where all were healed and restored. [And joined Galahad's retinue.]

After this last encounter, Galahad felt the need for more Wisdom [my new Quest]. This quest now led him south (by sea) to the waters off Brittany, pursued by a gang of pirates. Galahad was wise (!) to their attempted subterfuge and they didn't take kindly to this. Here he rescued a nobleman by taking his place as hostage to a knight of dubious repute [Divinity hits the maximum 6]. Imprisoned in the knight's castle, at least Galahad was safe from the pirates!

Escaping at the second attempt, Sir Galahad travelled the length of the land [very useful, that one-use 'Call to Arms' card] to assert the High King's authority over a rebellious Scottish kingdom. Defeating the local prince in a joust restored order [and he's now Esteemed – a potential bonus for success in a city location].

[That was the end of the third Age and final scoring cleared out the pool of Destiny points, totting up a surplus of 12 as my score. Mind you, this was on the 'easy' setting (Squire).]

Conclusion

Designer Andrew Parks (after Eric Goldblum, who designed the original *Tales of the Arabian Nights*) aimed to streamline the mechanisms from *Arabian Nights* and make play more structured. Thus making a game that is faster and less chaotic to play, while remaining hugely entertaining. I think he's succeeded. (Though the



Turn 7 and Galahad is just off Land's End – his Quest for Wisdom will take him to the markers in the English Channel. He's got zero Romance or Villainy on the Renown tracks (bottom left), but Divinity is at 5.

luck of the draw can mean the same things come up in successive games – as you may have noticed from my accounts. Or maybe I just didn't shuffle the cards well enough.) And I'm impressed that the Book of Tales is a substantial hardback. No wonder the game is heavy!

One thing I do find odd is that the game has components (player boards, Renown tokens, Quest markers, Skill tiles, standees) for eight Knights/Dames – each a different colour – but is limited to four players. The constraint seems to be the

substantial decks of Status cards, of which there are only four. It seems very unlikely that all players would have the same Status at the same time, so I'd happily play with five or even six. Though the problem then will be downtime between turns.

I've since heard that the same team is going to produce a new edition of *Tales of the Arabian Nights*, using the revamped mechanisms. And updating/expanding the Book of Tales. I'm already tempted, but do I need a third version of the same game?

Tales of the Arthurian Knights was designed by Andrew Parks (after Eric Goldberg) and is published by WizKids. It's a story-telling board game for 1-4 players, aged 12+, and takes 45 minutes [ahem] per player to play. It has to get 10/10 on my highly subjective scale.

Games Events

The only thing I've spotted for September is the latest Raiders of the Game Cupboard event: 26th September at the Albion pub in Burton-on-Trent. It's a day of open gaming, including "Board Games, Card Games, Miniatures and Roleplaying" with some online discussion to organise specific events. Full details are on the website: www.raidersofthegamecupboard.co.uk

So I'll give an earlier notice than usual for the next Tringcon. A one-day open gaming event held twice a year, the next one is on 3rd October and is at the usual venue of the Millennium Hall in the village of Marsworth, just north of Tring. Details online at www.fwtwr.com/tringcon

Swiggers: games club that meets on Wednesday evenings (co-ordinated on WhatsApp) upstairs at The Shipwright's Arms, 88 Tooley Street, London SE1 2TF (next to London Bridge station) – though without me these days. For more info, see www.pevans.co.uk/Swiggers or the BGG Guild at boardgamegeek.com/guild/1672

UK Games Expo: the biggest UK event is 4th-6th June 2027 (a few days later than usual) at the National Exhibition Centre. It has huge trade halls, lots of tournaments (continuing into the night), organised events, demos and plenty of space for open gaming. www.ukgamesexpo.co.uk is where to find out more.

Spiel: the board games event of the year. 22nd-25th October 2026, at the Messe (Exhibition Centre) in Essen, Germany. Publishers from around the world show off their latest games and, importantly, let people play them. And buy them. See www.spiel-essen.de/en

MidCon: 6th-8th November 2026 at a new venue: the Holiday Inn in Kenilworth (Warwickshire). **MidCon** is a friendly board games convention. It's largely open gaming, but the new website allows games to be scheduled in advance – useful if you want lots of players for something. There's also a Bring 'n' Buy and a quiz on Saturday night. See midcon.org.uk

Barringer Crater (Railway Rivals game 20 – RR2584C)

Turn 3

WUSS pushed on past Salt Lake City, while WOHV diverged its building. FAKENEWS is close to the west coast, as TACO follows a more northerly route. BALLROOM's route to the coast doesn't include mountains.

Builds and Points

Freight And Key Engineered Nuclear Energy Waste Services

(FAKENEWS), Mark Cowper – Blue
Starts: New Orleans

Builds:

- a)(Dallas) – I29 – Oklahoma City; (+6)
(C21) – EL PASO (33)
- b)(El Paso) – D18 – E19 – F18
- c)(F18) – G18 – G16

Points: 32 +6 = 38

Western US Steam (WUSS),

Anthony Gilbert – Orange

Starts: Chicago

Builds:

- a)A60 – A58
- b)A58 – A57 – N16 – N15
- c)N15 – N14 – Salt Lake City – A53 – M12 (+6)

Points: 52 +6 = 58

Bow Along Light Lines Rail Over On Milwaukee

(BALLROOM), Rob

Pinkerton – Red

Starts: Milwaukee

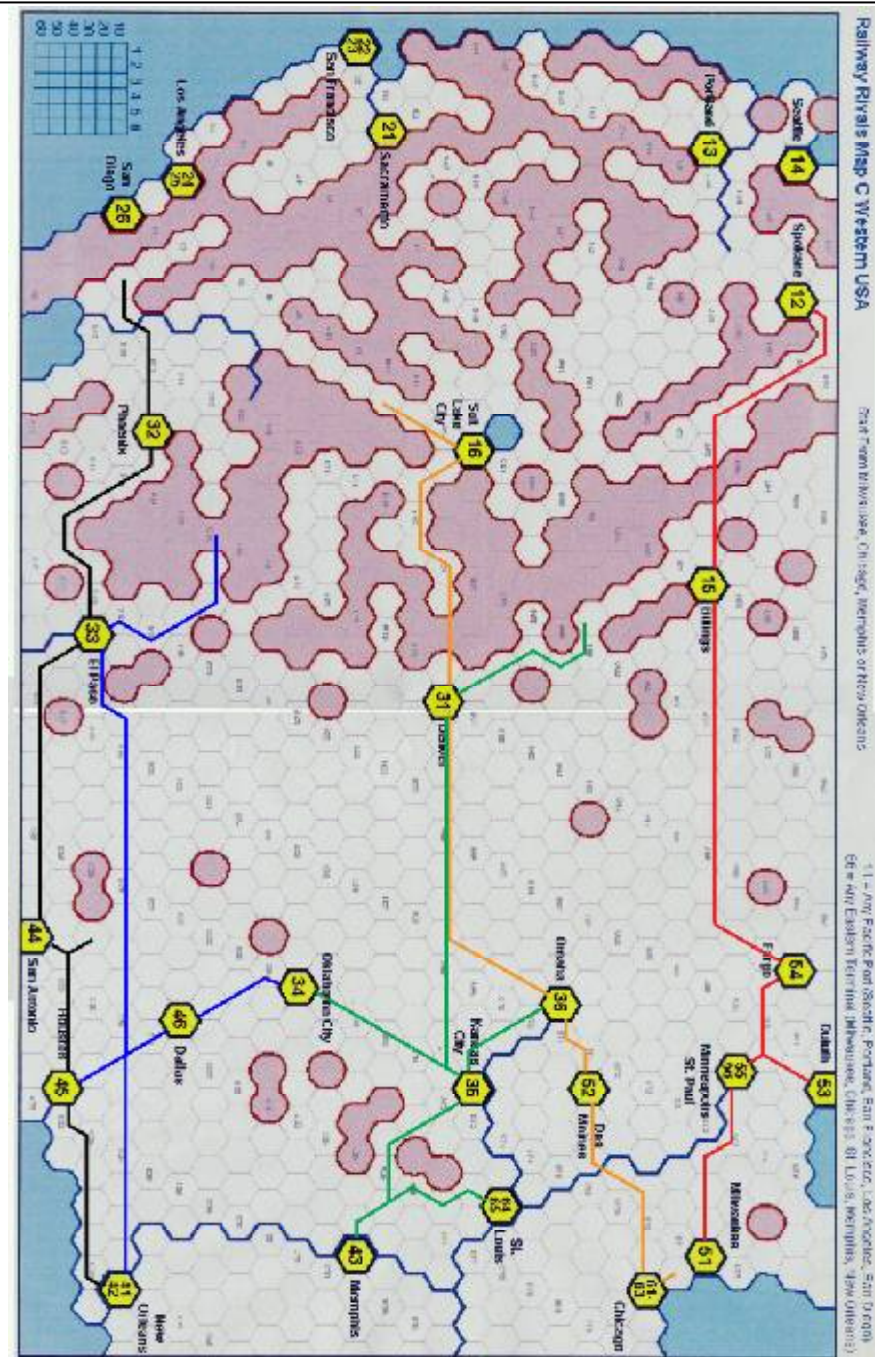
Builds:

GM Notes

Remember: it costs three points to build into a mountain hex, five to build from one mountain hex to another and three to build from a mountain into a clear hex.

Next turn's die rolls: 5, 4, 4

Orders to Mike Dommatt, 12 Watton Park, Bridport DT6 5NJ
or by e-mail to mike_dommatt@yahoo.co.uk
by 4th September 2026



By Popular Demand

Turn 6 answers

This turn was theatrical and I only had a couple of complaints that the topic was too tough. ☺ I blame my parents’ love of theatre (and my mother’s leading role in the local amateur dramatics group).

There were only three choices for the first category and it looks like *Coriolanus* is the best-known. However, Graeme Morris preferred *The Comedy of Errors* as “I don’t like the other two ‘C’ plays about the proctologist and the percussionist.”

British playwright	
Agatha Christie	3
Caryl Churchill	2
Noël Coward	16
Crozier	1

Moving swiftly on, we come to the British playwright category, where there’s only a little more diversity and Noël Coward is the runaway winner. I’m now kicking myself for going with Caryl Churchill (it was *Serious Money* that did it – you don’t see many plays where the characters start by playing *Pass the Pigs*).

In picking Agatha Christie, Mark Cowper notes that he’s “been in loads of her plays including Judge Wargrave in *10 little Indians*”. Though according to Wikipedia the play is called *And Then There Were None* – as is the original novel nowadays.

People picked a wide range of plays, including several I’ve never heard of. I can’t really argue with *the Caretaker* being top, though. I went with Ayckbourn’s *Chorus...*, as did Andy Kendall.

Nigel Monaghan justifies his choice, *Cats*, as “*Old Possum’s Book of [Practical] Cats* was written by the playwright T.S. Eliot and those words used for the show.”

While Jonathan Palfrey notes that “My parents performed *Chase Me, Comrade!* (Ray Cooney), but probably no-one else would choose that one.”

Shakespeare play	
The Comedy of Errors	6
Coriolanus	14
Cymbeline	2

British playwright’s play	
The Caretaker	5
Cats	1
Cause Célèbre	1
Cavalcade	2
Cell Mates	2
A Chorus of Disapproval	2
Cloud Nine	2
The Coast of Utopia	1
Comedians	2
Copenhagen	3
The Crucible	1

British theatre actor	
Colin Baker	1
Michael Caine	2
Simon Callow	3
Coates	1
Christopher Copeland	1
Richard Coyle	1
Daniel Craig	3
Benedict Cumberbatch	6
Alan Cumming	1
Colin Firth	2
Chris George	1

British theatre actor	
Cause Célèbre	2
Lolita Chakrabarti	1
Children of a Lesser God	8
Chimerica	2
Closer	2
Copenhagen	1
The Curious Incident of the Dog in the Night-Time	5
Christopher Hampton	1

There’s just as long a list for the actors and I wish I’d thought of Cumberbatch. Most of them are probably better-known for film or TV work – or even radio (*Cabin Pressure* anyone?).

Nigel Monaghan’s choice of Colin Firth was “he was very good in *Another Country* back in [1981]. And if you have never seen the film *Hour of the pig* you missed out.”

While Pam Udowiczenko justifies Chris George on the grounds that “he was in *Wicked*”.

An even longer list for the actresses, but Olivia Colman is on top. Again.

I was slightly sneaky here as last time the letter was O and I wanted to see who would pick Olivia Colman again. The answer is just Colin Bruce and Mike Pollard.

Tim Macaire’s original answer was simply “Cusack”. But then he asked, “Does that get me both Niamh and Sinead?”, he asked. No, was my answer. Nor Sorch, nor Catherine (definitely not their dad, Cyril), nor the Americans, Joan and Ann (John also disqualified). He went for Niamh while Graeme Morris had already picked Sinead.

British theatre actress	
Charlie Brooks	1
Nancy Carroll	1
Anna Chancellor	1
Christie	1
Emilia Clarke	1
Jenna Coleman	1
Olivia Colman	8
Jodie Comer	1
Emma Corrin	1
Niamh Cusack	1
Sinead Cusack	1
Celia Imrie	2
Caroline Quentin	1

The final category is an Olivier Award winner for Best Play, by which I meant the play, but a couple of people went for a playwright instead. And there’s some cross-over with category 3, which I should have realised. Tim Macaire is the vote for *Copenhagen*, adding “I think I’ve actually seen that”.

The scores

Probably much to his surprise, Jonathan Palfrey is top scorer this round. His second turn with the best score.

Richard Salmon is a few points behind Jonathan this turn, but re-takes the overall lead from Mark Cowper.

What’s this about?

I have cribbed the rules from the *Variable Pig* website. You can find the originals (with lots of variants) at: variablepig.org/rules/bypop.html

Each turn the GM lists six categories and a letter. For each category, players name something that fits it and begins with the initial letter. They score points equal to the number of people who give the same answer. Most points at the end wins.

Example: The initial letter is A and the category is cities in Holland. 13 people give Amsterdam as their answer and score 13 points each, 6 people suggest Alkmaar and score 6 points each, 3 suggest Arnhem and score 3 points.

I suspect I’ve got the hardest job: deciding on the categories! So I’ll cheat and use some of the same ones as last time. We’ll run for 10 turns and see what happens.

The scores	1	2	3	4	5	6	Total
Roy Bleasdale	78	85	20	32	52	44	311
Colin Bruce	51	83	45	56	50	34	319
Charles Burrows	69	64	7	51	51	29	271
Mark Cowper	67	87	46	67	49	32	348
Mike Dommett	63	87	19	57	37	42	305
Paul Evans	70	75	48	40	52	34	319
Anthony Gilbert	74	33	39	43	45	42	276
William Hay	56	33	47	32	24	42	234
Peter Jenkins	79	77	31	53	29	41	310
Andrew Kendall	71	75	43	49	30	38	306
Andrew Larder	57	49	25	35	39	42	247
Nik Luker	52	82	23	50	33	41	281
Tim Macaire	59	68	34	36	-	23	220
Brad Martin	36	89	38	44	40	21	268
Nigel Monaghan	37	80	43	51	49	28	288
Graeme Morris	67	78	44	43	56	37	325
Jonathan Palfrey	52	91	25	57	34	47	306
Mike Pollard	66	85	48	59	38	42	338
Eddy Richards	74	87	37	49	43	42	332
Richard Salmon	78	80	48	61	43	43	353
Pam Udowiczenko	45	73	-	52	-	29	199
John Watson	57	89	42	49	44	43	324

Turn 7 categories

Last time, I had a turn that was loosely “What have the Romans ever done for us?” Given the current BBC promotion asking, “What has the BBC ever done for me?”, I thought I’d have one on what the BBC **has** done for us. So, give me:

- 1 A BBC sitcom
- 2 Lead actor/actress in a BBC sitcom
- 3 A BBC Play for Today
- 4 A BBC costume drama
- 5 Lead actor/actress in a BBC costume drama
- 6 A BBC Natural History documentary

I really must stop using the letter C, so this time it’s answers beginning with F.

For the avoidance of doubt (people have asked): the starting letter can be first or second name of a person, I ignore definite and indefinite articles at the start of a title and incorrect entries are welcome (as they’ll only score one point). (My answers have already been recorded.)

Send your list to Pevans at 180 Aylsham Drive, Uxbridge UB10 8UF or to TWJO@pevans.co.uk by 4th September 2026.

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Les Petites Bêtes Soyeuses

Being a correspondence game of *En Garde!* run by Pevans since April 1986 and now published as part of *To Win Just Once*.

New players are always welcome. If you'd like to play, you'll need to subscribe to *TWJO* (see page 17). You will also need (access to) a copy of the published rules to *En Garde!* (see www.engage.co.uk).

**Orders for December 1677 to Pevans
at 180 Aylsham Drive, UXBRIDGE
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by 4th September 2026**



November 1677 (405)

It's November and the big news happens in England where the King's niece, Mary, marries William of Orange. That's a definite Anglo-Dutch alliance, then. In Paris, it's all about the duels. And there are a lot of them. However, not the meeting between Justin Thyme and "Tiny" Thierry Toothpick as the wee dental aid is in action with the Frontier troops, not in the city.

Thus, Justin starts his month squaring up to Claude B'Limey – after scheduling issues have been resolved. He is accompanied by Rick Shaw, while Steve De Sade backs Claude. The first blow is struck by Justin's sabre with the start of a furious slash. Claude has stuck to an ordinary slash, so his sabre bites just after that. Expecting a cut, Claude easily dodges it and hits his opponent with a second slash. That's enough damage for Justin and he concedes, now able to decline his remaining duels (such as the one against Maximilien de Piquemaire) without loss of status.

Marc-Antoine Descartes has plenty of duels this month with his sabre and two seconds – Botte Le Chimiste and Charles PiedLuminaire. He would like to fight Arent Hayes first. However, there is no sign of Arent. Second on Marc-Antoine's list is Justin, so there's nothing doing there either. This brings him to his meeting with Hugh Jeneaux (no seconds here). Hugh plays this defensively and blocks Marc-Antoine's first slash before ducking and diving a bit. He finally attacks, slashing with his sabre just as Marc-Antoine slashes again. Both are hit, but it's Marc-Antoine who surrenders, now unable to face Chemin de Fer.

Time for Claude B'Limey to get back into the action as Hugh is his next opponent. Despite their use of sabres, Claude lunges straight through Hugh's block – he was

expecting a slash, of course. It's enough of a wound that Hugh feels he can surrender and does so.

Despite his latest injury (and he's still suffering from last month fights), Hugh carries on to meet Elroi le Flingue. They cross sabres. Elroi parries, but Hugh just surrenders. Then it's time for Marc-Antoine to take on the role of second as he, and Thibault Chanson de Skye, support Claude against Hugh. The combatants cross swords. Claude prepares to strike and Hugh surrenders. This is not doing his social standing any good. Botte Le Chimiste is next to get the treatment from Hugh and Steve De Sade the last.

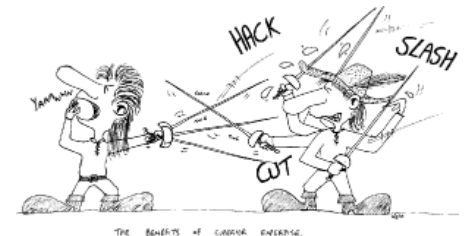
This allows Steve to move on to Justin Thyme. Who's already gone home, as we know. Elroi also has an unfilled appointment with Justin and so does Maurice Danseur. Instead, Maurice and his sabre take on Con Stantinople (with Thibault in support) and his. As with all his duelling opponents, Maurice congratulates him for his "courage in turning up and being willing to defend his honour". Con gets his slash in first, Maurice second. That's enough for the diminutive Con and he concedes. Maurice has laid on his "usual hamper of cold chicken, Champagne and fresh baguettes for my opponents and their seconds". However, Con declines, instead taking Thibault for a "full Scottish breakfast". Maurice has two more duels, but the first, Marc-Antoine, declines his rendezvous.

This brings us to Beau Taux, our first rapier wielder, who's taking on François de Blanchefort's sabre. Watched by seconds Ian Dediette (for Beau) and Arent Hayes (backing François), Beau opens the fight with a lunge. François responds with a slash. A slash from Beau is strengthened as François is closing in. Spotting what's coming, Beau jumps back to avoid François's boot as he kicks out. A second lunge from Beau is followed by a second slash from his opponent, ignoring Beau's attempt to parry. Beau strikes again with his third lunge, only to be hit by a third slash. Now badly wounded, Beau surrenders to the bloody mess that is François.

Now, Beau isn't actually injured quite enough to excuse him from his other duels, but he doesn't turn up. Having belatedly put in an appearance as a second, Arent is ready to fight Beau, but doesn't get the chance. Nor does Maurice meet his final opponent. And Vaux de Fon doesn't get his only duel.

This leaves us with Frank X Change, who is in line for two duels and chooses to cross swords with Hugo Serre first. Both men use rapier and have seconds: Come Asiour and Greg de Bécqueur for Frank plus Ben e'Volence on the other side. Frank lunges, Hugo surrenders, bettered by his opponent's superior expertise.

It's Frank's turn to be outclassed in skill as he takes on the sabre of Claude de Nord. Amusingly, Frank is one of



Claude’s seconds! However, Hugo Serre stands with (behind?) Claude. There’s a tentative start to the duel before Claude slashes, a blow that is readily dodged by Frank. He responds with a lunge, but this is deflected by Claude’s second slash. A cut inflicts more damage before Frank can lunge again, this time getting his full weight behind it. More tentative moves from Claude let Frank run him through again and Claude folds.

Bye bye, Brigadier

Feeling slightly guilty for having allowed non-entities to have been appointed cavalry Brigadiers, Inspector-General Louis Renault is trying to get rid of them. He calls in some favours to get the Dragoon Brigadier to resign and is backed by Greg de Bécqueur, Jacques Hatt and Justin Thyme. Faced with this chorus of disapproval, the Brigadier departs. Louis leaves the post vacant for now.

Claude B’Limey thinks the senior Captain should leave the Grand Duke Max Dragoons and uses his influence to this end. Botte Le Chimiste and Marc-Antoine Descartes pitch in behind Claude and the Captain is on his way.

Bertrand Charbonneau joins the military when his application to the Gascons is accepted by the regiment’s new Lieutenant-Colonel and commander, Pierre Aux-Manique. Unfortunately, Bertrand does not have the social standing required of a Captain in the Gascons and must settle for the rank of Subaltern. As he’s now in charge, Pierre brings the rest of the regiment, including Bertrand, to join him.

Similarly, while Pierre Newkirk is delighted to be offered the job of Regimental Adjutant of the Picardy Musketeers by his CO, Sebastian Blanc-Chevaux, he just doesn’t have the standing for this job.

Steve de Sade gets to be Aide to General Jacques Hatt though

And Charles Etfeevor is made Brigadier of Second Foot by the other Inspector-General, Percival Puffington.

Only Frank X Change has applied to become Minister of War. Luckily he has the ear of the King and lobbies for his appointment. Greg de Bécqueur and Minister of State Rick Shaw back him and His Majesty is convinced. Frank becomes Minister of War – and a Count to boot.

Minister of State Rick Shaw has no truck with the people who want to be Ministers without Portfolio. He turns down both Hugh Jeneaux and Zeold von Tu.

Now he’s Brigadier, Charles Etfeevor brings Second Foot HQ to join the 13th Fusiliers in action. What he’s not expecting is that Beau Taux will volunteer the 53rd Fusiliers, meaning that the whole Brigade is now deployed.

Alongside them, Botte Le Chimiste mobilises Grand Duke Max’s Dragoons, which is what most of those serving in the regiment expect, and Hugh Jeneaux orders Archduke Leo’s into action.

Who was where – in the Fleur				
Where	Week 1	Week 2	Week 3	Week 4
Fleur de Lys	TC + Frances TCds + Katy HS + Kathy MD + Madelaine FXC + Edna RS + Justine Bev + Lotte BS HF + Ella JIT + Guinevere MdG + Chris CdF + Henrietta ID CdP + Therèse JH + Cath	TCds + Katy CS + Anne FXC + Edna Bev + Lotte BdV + Lois BS HF + Ella VdF + Belle MdG + Chris CdF + Henrietta ID CdP + Therèse LR + Maggie FdB + Freda HS + Kathy JIT + Guinevere HMB DRT GdB + Bette CdN MD + Madelaine HdB	TCds + Katy MHD HMB CS + Anne FXC + Edna Bev + Lotte BS HF + Ella VdF + Belle MdG + Chris RS + Justine ID CdP + Therèse CdN + Jacky	TCds + Katy MHD HMB CS + Anne MD + Madelaine FXC + Edna BdV + Lois Bev + Lotte BS HF + Ella HS + Kathy JIT + Guinevere MdG + Chris CdP + Therèse CdN + Jacky
Outside Fleur de Lys			FdB (ZvT) HS (ZvT) GdB (ZvT) MD (ZvT) LR (ZvT)	HdB (???)

Shows who was in or outside a club: . = Toadying to character above; (G) = Gambled; CP = Crown Prince; (id) = expected host; **bold** = first visit to new club; underline = first time mistress seen in public with this beau.

Who was where – in the other clubs				
Where	Week 1	Week 2	Week 3	Week 4
Bothwell's	FdB + Freda PPuf + Viv CS + Anne . FS + Fifi . MHD . GdB + Bette NM + Vera	AA	AA	
Hunter's				
Frog & Peach		DJA		
Red Phillips			DBT	
Shows who was in or outside a club: . = Toadying to character above; (G) = Gambled; CP = Crown Prince; (id) = expected host; bold = first visit to new club; <u>underline</u> = first time mistress seen in public with this beau.				

Sebastian Blanc-Chevaux volunteers with the Picardy Musketeers, while General Zeold von Tu signs up for another month with the RNHB, despite having invited “the better sort of gentlemen” to a soiree at his club later in the month. Surely this is not the sort of behaviour one expects from the better sort of gentleman.

Nobody cares

There are a lot of parties in Paris this month, mostly in the Fleur de Lys. The exception is Con Stantinople’s tribute to Guido Fawkes that kicks off the month in Bothwell’s. And does so without any quarrels. Con proposes a toast to the would-be assassin, with which all join in.

Also happening – or, rather, not happening – in Bothwell’s is François de Blanchefort’s celebration of the French victory at the Battle of Blanquefort in 1450. A very pale François is dressed as King Charles VII, with Freda as Queen Marie of Anjou, and they await their guests... Oh dear. The rival attractions have proved too much. Perforce, the prize for best-dressed couple can only go to themselves.

Both Ben e’Volence and Thibault Chanson de Skye are hosting all month in the Fleur. Presumably one of them is the author of the anonymous invitation in last month’s Press, so congratulations to all those who worked out who to Toady to. One who didn’t is Henri de Boudeille, who wraps up his month by trotting along to the Fleur and peering in to try to identify the author. Could be either.

Needless to say, such a gathering in one club sparks off some regimental rivalries. To start with, Ian Dediette and Justin Thyme (QOCs) are with Ben and spot

Maurice Danseur (DG, natch) at Thibault’s bash. Frank X Change (CG), visiting the club on his own membership, sticks his head in to see what the noise is about and swaps challenges with Hugo Serre (KM).

The following week adds Louis Renault and his guests into the mix as they arrive from the coffee house to continue their discussions on the “Plurality of Worlds”. After thanking Louis for his generosity, Dwight B’Tard offers his musings on the meaning of life. He mentions Dante’s *Divine Comedy* – specifically the *Inferno* – before moving on to the works of Aristotle, only to be hushed by his host for digressing. Louis bases his contributions on two illustrious tomes he has obtained at great expense: “The Description Of A New World Called The Blazing-World”, written by The Thrice Noble, Illustrious, and Excellent Princess the Duchess of Newcastle, and “Other World: The States and Empires of the Moon” by none other than Cyrano de Bergerac. In an effort to outdo his host, Maurice Danseur has brought a translation of Lucian of Samosata’s Ἀληθὴ διηγήματα (Alēthē diēgēmata or “A True Story”) for its discussion of people living on the Moon. This is when Dwight pitches in again with Galileo Galilei’s defence of heliocentrism.

Taking up Louis’s invitation rather than Thibault’s doesn’t spare Maurice from further exchanges. His enemies now include Con Stantinople – he’s joined Thibault’s bash, but still finds an opportunity to swap challenges. Similarly, Frank has to deal with Claude de Nord – one of Louis’s guests – as well as Hugo. Luckily Cardinal’s man Beaumes de Venise has arrived at Ben’s party in his nice new Subaltern’s uniform, so it’s two on two.



Strange statues

Week three sees the arrival of several gentlemen who have not noticed Zeold’s departure to the RNHB, much to the amusement of those inside the Fleur. And this week the parties are peaceful as the only squabble is the continuing one between Claude and Frank. The quarrels recur at the end of the month as the CG, KM, DG and QOC members return to the parties. In fact, Con and Maurice are both at the same party, which is more convenient for the exchange of challenges.

Interestingly, Ben has the more loyal following across the month: Balzac Slapdash, Camille de Polignac, Hugo Furst and Martin de Garnache can find nothing better to do than go boozing together with Ben. While Hugo Serre almost manages the converse – Toadying to four different hosts in one month. Only Zeold’s absence prevents this.

Who was where – with the ladies				
Who	Week 1	Week 2	Week 3	Week 4
Agnes				
Agnes's doorstep	BdV CPL			CPL succeeds
Anne	Out	Out	Out	Out
Belle	VdF succeeds	Out	Out	
Bette	Out	Out		
Cath	Out			
Chris	Out	Out	Out	Out
Edna	Out	Out	Out	Out
Ella	Out	Out	Out	Out
Fifi	Out			
Frances	Out			
Freda	Out	Out		Out
Guinevere	Out	Out		
Henrietta	Out	Out		
Jacky	CdN succeeds		Out	Out
Justine	Out		Out	
Kathy	Out	Out		Out
Katy	Out	Out	Out	Out
Lois		Out		Out
Lotte	Out	Out	Out	Out
Madeline	Out	Out		Out
Maggie		Out		
Pet			DJA fails	AA succeeds
Thérèse	Out	Out	Out	Out
Vera	Out			
Viv	Out			

Shows who was with a mistress or on a doorstep: Out = Mistress with current lover; I = Indiscreet (+ mistress name); ex-ID = Pinched from former lover; st.down = stood down to rivals.

The major topic of conversation in Paris's clubs as November ends is the rather crude statue that has suddenly appeared in the Tuileries garden. Clearly carved in a hurry, the subjects can still be identified as a standing Terence Cuckpowder, joined at the hips to a bent over Rick Shaw. It is apparently a "fornicating effigy" and is protected by armed guards in an orange livery – though they seem quite keen for people to throw eggs and rotten vegetables at the statue.

After last month's activity, there's rather less courting in November. Still, Beaumes de Venise and Charles PiedLuminaire find themselves on the same doorstep and neither will give way. That's it for Beaumes – he already has the affections of Lois de Lô, after all – but Charles demonstrates the value of persistence as Agnes finally succumbs to his third effort. Let's hope his investment in his play, "Carry on Canoodling", pays off as well.

There are visitors too for the less reputable ladies of Paris. Arent Hayes may well have been there on other business as he didn't bring enough money to cover any female company. While Henri de Boudeille decides to chance his arm on the tables. Half a dozen 10-crown wagers see him come out 20 crowns in profit as he wins four and loses two. Looks like somebody tipped off the footpads, though, as Henris is relieved of his winnings soon after leaving the establishment.

As the plays trailed last month begin to open, writers Arent Hayes and Felipe Savant are to be seen 'encouraging' actors and directors alike – though it's a bit late to affect the standard of the writing. Called to take a bow by the audience, Felipe basks in the acclaim of full houses, while Arent has to make do with half-full, despite his investment (financed in turn by a hefty new loan) in the production to cover make-up, wardrobe and do on. "Carry on Canoodling" and "D'Artagnan" (it's written by the Minister of State, you know) both have busy first months – good news for Louis Renault who has invested in the former – but there are fewer bums on seats for "Pandaemonium".

Another town falls

Plenty of reinforcements bring success to the French troops on siege duty. There are mixed results for Second Foot Brigade as the 13th struggle while the 53rd see a storming party led by Lieutenant-Colonel Beau Taux take the gates of Freiburg from the Imperial defenders. Beau becomes Colonel of the regiment and enriches himself with well over a thousand crowns' worth of loot. Brigadier Charles Etfeevor grabs a couple of hundred crowns for himself

In the wake of the Fusiliers, the Gascons storm into the town. Lt-Colonel Pierre Aux-Manique plunders his way to almost 1,500 crowns (some of which is heading back to Paris as an investment in the play "D'Artagnan") and is patted on the back for his efforts. It seems not all of the townspeople appreciate the French troops. Subaltern Bertrand Charbonneau is welcomed into one home by the full blast of an elderly blunderbuss. Sadly, its load of nails does its worst. RIP.

Who was where – round and about				
Where	Week 1	Week 2	Week 3	Week 4
Bawdy houses	HWB + FC: Mug 0 AH DBT + FC AA + FC	MHD + FC	CA + FC HdB(G) + FC: Mug-80	ID + FC DJA + FC: Mug 0
Practising	JdG - Rapier CA - Rapier HdB - Sabre DJA - Sabre LR - Rapier	NM - Rapier TC - Sabre PPuf - Rapier JdG - Rapier RS - Sabre CA - Rapier JH - Sabre	NM - Rapier BdV - Rapier TC - Sabre JIT - Sabre PPuf - Rapier JdG - Rapier CdF - Cutlass JH - Sabre	FdB - Sabre NM - Rapier TC - Sabre VdF - Sabre PPuf - Rapier JdG - Rapier DBT - Rapier RS - Sabre CdF - Cutlass GdB - Sabre CA - Rapier JH - Sabre LR - Rapier
Regimental Duties		FS AH	FS AH	AdO FS AH
Busy doing nothing				
Shows everybody else: FC = Female Companionship; Mug n = Mugged & amount lost; (G) = Gambled; Weapon = Weapon practised with; For those doing nothing: -club = not a member of a club; -Cash = insufficient funds; -SL = insufficient Social Level; ???? = Toadying to unknown host.				

Despite CO Thierry Toothpick’s constant stream of letters to and from Paris, the Dragoon Guards are on hand to ride down the Imperial troops who try to flee. This brings their pint-size principal the pick of the booty – over a thousand crowns’ worth. A Mention in Despatches (“picky, picky, picky”) follows, as does his long-awaited elevation to Marquis.

The Picardy Musketeers’ siege doesn’t make any progress, but this doesn’t stop the senior officers adding to their wealth. There are a few

hundred crowns for Colonel Sebastian Blanc-Chevaux, a comfortable 500 for Lt-Col Lance A Little and something between those two amounts for Captain Pierre Newkirk.

Hugh Jeneaux’s Cuirassiers (well, technically they’re Archduke Leo’s) manage something similar with Hugh adding over 500 crowns’ worth to his wealth.

Grand Duke Max’s Dragoons seem to be at a loss what to do and trot aimlessly about the countryside. There’s still a MiD for boss man Botte Le Chimiste (“Where’s he going?”) and another for Lt-Colonel Elroi le Flingue (“Seen his play yet?”). There are Mentions, too, for Majors Maximilien de Piquemaire and Steve De Sade with rather different results. Steve is Knighted while Max just gets a pat on the back. But there’s nothing for Captains Claude B’Limey and Marc-Antoine Descartes (though Marc-Antoine does receive useful funds from Paris, courtesy of Maurice Danseur).

Busy leading a battalion of the Highlanders (rather than hosting a party), General Zeold von Tu picks up over 500 crowns’ worth of loot. ❖

Press Announcements

**** Join the QOC ****

Gentleman of Paris, if you are new to the city or are looking for a new Regiment, then you can do no better than join the Queen’s Own Carabiniers.

Please contact me for more details, and some financial help is available.

† Count Thyme

Aide wanted. Capable Subalterns please contact me.

† Bdr-General A. Alsace, 1st Foot Brigadier

**** Aide Required ****

I am looking for a competent aide. Please contact me with your credentials

† Count Thyme

Social

Gentlemen of Paris,
During week one, Miss Nifisent and I will attend mass to commemorate the Feast Day of Saint Nicholas of Myra. We cordially invite you to join us in our devotions to this beloved patron saint of children. After the service, we will have a small gathering at my club, where we will serve a delectable array of traditional dishes and drinks to celebrate this occasion. We would be honoured if you and your ladies would join us as our guests.

Regards,
† Marquis Louis Renault

It's Race time!!

Yes, my friends, I am hosting NOT ONE BUT TWO... yes, you read that right... TWO HORSE RACES! In Week 4 of December, a chance to shake off those Christmas lunches and excess beverages by coming along to either compete or watch the first of these: "The Count (should be plain Monsieur) Terence Cuckpowder is a Traitor Steeplechase".

No entry fee, but you need to cover your own carousing costs, and mistresses welcome for what promises to be a fun packed event. All participants (jockeys) to the actual race itself will receive a complimentary Cuckpowder/Shaw *Le duo d'amis traîtres' effigié* thingy, a hand-held copy of this month's Les Jardins Tuileries unveiling. What a bargain, eh? So don't miss out – make sure you attend!

In January (Week 4) will be the second race: "The Earl (should be plain Monsieur) Rick Shaw is also a Traitor

Steeplechase", with the same terms as Race 1.

I look forward to seeing you all there.

† Bvt Brigadier, Baron (should be Count) Thierry Toothpick
Rightful Commissioner of Public Safety
Commanding Officer, His Majesty's Dragoon Guards

Military Missives

To: Brigadier, Heavy Brigade
Dear Sir,

As Inspector of Cavalry, it is my responsibility to ensure each Brigade is commanded by the most suitable Brigadier-General. Your application reflects an outstanding record with your infantry regiment. However, a few officers have discreetly mentioned that you appear less than at ease in the saddle, and your persistent sneezing near horses has occasionally disrupted parades and training sessions.

Might I invite you to call upon me at your convenience so we may discuss your appointment further?

With respect,
† Marquis Louis Renault
Inspector of Cavalry

Hold your horses, lads: I'm coming.

† SBC

Matters of Honour

Dear Tiny Todger Toothpick.
Insult me or my office one more time and you will be sorry.

Could be anyone...
† Le Roi

To Col Justin Thyme,
Sir, you are recognised as one of His Majesty's best soldiers. Why then, do you pretend to be a mere child, hurling childish insults? My challenge to yourself was on behalf of the premier Cavalry regiment in France, the Dragoon Guards, which everyone knows to be superior to the Queen's Own Cuirassiers, which does however have the honour to be the 2nd best Cavalry regiment in France. It is for the members of the RFG, the KM and the CG to decide if they wish to challenge you on behalf of their own regiments. Considering that Paris agreed that I had cause to issue my own challenge then they may well feel justified in doing so, especially as you had the bad taste to reissue your comments.

For myself, I shall not challenge you again over the matter. Paris agreed that I had cause and I prevailed over you on the Field of Honour. I therefore consider that subject closed for the moment. However, you had the effrontery to mention my late mother in your recent letter to me. The lady died in giving me life and she is now laid to rest in our family chapel. I demand that you apologise for speaking in an insulting manner of her, otherwise I shall expect to meet you yet again so that I may teach you better manners.

† Maurice Danseur, Major Dragoon Guards

Personal

France News
Petite Henri intends to evict all Parisians not wearing eyeshadow.

To: Parisian Society
Cher friends,
As your rightful Public Safety Commissioner, rest assured that I am taking all necessary steps to remove the traitors Cuckpowder and Shaw from our City and, in fact, corporeal existence!

This month it is my great pleasure, despite being away bravely serving His Majesty & France at the Front, to unveil a commissioned art-piece for the people of Paris to enjoy as they stroll around Les Jardins Tuileries, all paid for by my good self!

Come and see "Le duo d'amis traîtres" a most splendid sculpture type thingy of Paris's most notorious villains, depicting the closeness of their friendship and abnormality! It's free of charge, not a single sou to fork out, come and enjoy it for nothing and why not bring some eggs or rotten fruit with you to help decorate it!

God Bless His Majesty, God Bless
Thierry Toothpick and God Bless
France!

† Bvt Brigadier Baron (should be Count) Thierry Toothpick
Dragoon Guards Commanding Officer

To all members of the Royal Foot Guards, the King's Musketeers, and the Cardinal's Guard.

Monsieur Danseur of the Dragoon Guards has an issue with my promotion of the Queen's Own Carabiniers. As he hasn't the intelligence to write to your directly, I thought I would just check that none of you has an issue with my announcements.

† Count Thyme, Colonel of Queen's Own Carabiniers

Aujourd'hui

Petite Henri is claiming that his reputation and financial standing have been ruined by accusations that he is a coward.

To Count Cuckpowder

Sir, May I express my deep appreciation for the unexpected gift I received from your good self. As a struggling young officer new to Paris and coming to terms with the rapidly rising costs associated with our fair capital city, this has come as a very welcome addition to my threadbare financial position and will mean I can now face the Shylocks' demands for loan repayment with a clear conscience.

I remain, Sir, your obedient servant,
‡ Captain Claude B'Limey GDMD

To: Interim CPS Earl Claude de Nord
De Nord, have you sorted out those warrants for Cuckpowder, Shaw and Le Fay yet? What the hell is causing the delay, man? I gave you the instructions over a month ago and the people are eager to see justice enacted! Pull your finger out. If you expect to be given a place in my future government, I want to see promptness and efficiency, precious little of which I've seen when it comes to you. Remember you're in place until His Majesty (also a seeming slacker when it comes to haste) appoints me joint MoS & CPS, so at least try and do a half decent job – surely you've an ounce of pride somewhere, self-respect etc... HURRY UP!

‡ Baron (should be Count) Thierry
Toothpick, Rightful Commissioner of
Public Safety

Christmas is coming, why not get something special for the lady in your life?

Botte Le Chimiste has a limited supply of Eau de Parfum now in stock. It has delicate hints of lavender and rose and comes in a crystal vial, only 5Cr/vial. A must for the discerning gentleman.

Blended especially for members of the ALC, he also has Eau de Dungheap, made with only the finest manure. Only Cr10/glass vial.

And, for the undiscerning midget, he has Eau de Tangerine, a bargain at Cr100/jam jar.

Marquis Renault

I regret that after many months of accepting your kind invitations for Henrietta and I to dine with you and Miss Nifisent, last month resulted in a disturbance. Every Marine is used to people seeking to provoke us with jokes about our wet feet or salt-encrusted tunics, but when a member of an inferior regiment makes crude references inviting our ladies to try handling the weapon of a real man, enough is enough.

‡ Lt Col de Fer, RM

The Play What I Wrote

Scoop: Update on the upcoming Play of the season "Diable et L'Eau Sombre" by Director Arent Hayes from our theatrical reporter Monsieur Sy Cophant.

SY "How are you finding the time for all of this?"

AH "Well, after a hard day in the office working for our great Field Marshall – we are very lucky to have him, you

know – an evening of intense rehearsals is just what is needed. No rest for the wicked, ha ha!"

SY "I hear you have some casting news."

AH "Yes, we have managed to procure the services of the great renowned 38 year old Marie Ragueneau de L'Estrange, aka Mademoiselle Le Grange, into our lead heroine role of Sara Wassall, Madame Fifi Whiplash from the Maison du Pain, Montmartre as Creesjie Jens and Sammy Phipps has agreed to play himself. I have offered the role of the leper who burns alive at the start of the play to ex-CPS Baron Toothpick, a renowned pantomime villain, as he would be able to play the role without makeup (saving costs) and most of Paris would cheer if he went up in smoke. He has yet to respond."
SY "I had better leave you to it."
AH "Thanks Sy, tickets on sale soon."

Poetry Corner

(All signed poetry submissions gain their author at least 1 SP)

"A Little Song for the Gentlemen of Paris"

(To be sung, badly, by men who have had too much wine and not enough sleep.)

There's a fellow in the salon with a very fine wig,

Who trembles at a puddle and swoons at a pig.

He'll duel for his honour over the cut of a sleeve,

But ask him to the siege-lines and watch him take leave!

Oh the real men go marching, tra-la, tra-la,

While the silly men are dancing in the Paris salons, ha ha!

One catches a musket-ball, the other a cold,

Guess which of the two will have a tale to be told?

I hear even Colonel Blanc-Chevaux himself rides for the front this season – so gentlemen, if your own Colonel can trade his slippers for stirrups, what excuse remains for you? None, I think, but the tailor's bill.

Written with great affection, and no small amount of mud on my boots.

‡ Bt. Captain Pierre Newkirk,
Picardy Musketeers, at the Front

"No Glory in the Mud"

1 They tell us of glory, they tell us of France,

Of banners unfurling and trumpets' advance –

No one has told them what glory becomes

When it's face-down and cold to the sound of the drums.

2 The mud does not care for your name or your line,

It swallows the brave and the coward in kind.

We dig in the muck for a man we called friend,

And write "gloriously" the word for his end.

3 So sing if you must of the splendour of war –

We who have seen it don't sing any more.

There is no poetry left in a grave
Dug quick, dug shallow, for one who was brave.

Submitted without name, from the
siege lines

Points Arising

Next deadline is 4th September

Note that I've brought the deadline forward a week so I can get *LPBS* turned around and *TWJO* published before I'm off to Northern Ireland. Fingers crossed.

The following deadline will remain the same, though.

Next month is the start of a new season. **All characters start the month in Paris and all duels must be fought.** Any vacant appointments not taken by player characters will be filled by NPCs. A player character with an appointment that lets him appoint another post chooses who gets this – which may be a player character, an NPC or left vacant. So, if you hold or have applied for an appointment – or a rank – that allows you to make other appointments, don't forget to do so (or NPCs get the jobs).

Next month is December and mistresses' influence will be renewed at the end of the month. A good reason to court a new mistress next month and gain twice as much influence.

Bill Hay asked me for a csv file of the Greasy Pole, which is easy for me to provide as I use one for the actual report (mailmerge in Word). Would anyone else like to get this?

Absent friends

Grégory Meurant still isn't able to resume the game so, with his agreement, I've removed IP and will set him up a new character when he is able to return.

No orders from Max Pieksma (MdP) – 2 turns missed, so would have been sent to a Frontier regiment, but his regiment was in action anyway.

ZUT Bob Blanchett continues to be floated due to ill-health, but I'm getting no response to my emails.

Notes

The *En Garde!* rules are available to *LPBS* players at a reduced rate: see any month's Points Arising page at www.pevans.co.uk/LPBS.

Reminders: It is worth sending orders in even if they're late: I may be able to action the orders and should be able to use any press. It also reassures me that you're still there.

Orders (and press) should be emailed to lpbsorders@pevans.co.uk – you'll get an automated reply when the message arrives in my mailbox. Please give your name and your character's name and specify actions in full detail. If you want a query answered before the deadline, please use LPBS@pevans.co.uk instead.

Announcements

Arent Hayes asks NPC Major 1 of Crown Prince Cuirassiers to resign

Hugh Jeneaux applies for Minister without Portfolio

Louis Renault asks NPC Brigadier of Heavy Brigade to resign

Tiny Thierry Toothpick asks NPC Brigadier of Horse Guards to resign

Tiny Thierry Toothpick applies for Commnr. of Public Safety

Tiny Thierry Toothpick applies for Minister without Portfolio

Tiny Thierry Toothpick applies for Minister of War

Duels

Results of November's duels

Beau Taux didn't turn up to fight Arent Hayes and lost SPs.

Arent Hayes didn't turn up to fight Marc-Antoine Descartes and lost SPs.

Botte Le Chimiste (with MAD & TCdS, no Expertise) beat his enemy Hugh Jeneaux (under half Endurance, losing 7 extra SPs).

François de Blanchefort (with AH, gains 1 Exp) beat his enemy Beau Taux (with ID).

Beau Taux didn't turn up to fight Maurice Danseur and lost SPs.

Beau Taux didn't turn up to fight Vaux de Fon and lost SPs.

Claude B'Limey (with SDS, gains 1 Exp) beat his enemy Hugh Jeneaux.

Marc-Antoine Descartes declined to meet Chemin de Fer as he was under half Endurance.

Frank X Change (with CA & GdB, gains 1 Exp) beat his enemy Claude de Nord (with HS).

Maurice Danseur (gains 1 Exp) beat his enemy Con Stantinople (with TCdS).

Elroi le Flingue (no Expertise) beat his enemy Hugh Jeneaux (under half Endurance, losing 7 extra SPs).

Frank X Change (with CA & GdB, gains 1 Exp) beat his enemy Hugo Serre (with BeV).

Hugh Jeneaux (gains 1 Exp) beat his enemy Marc-Antoine Descartes (with CPL & BLC).

Marc-Antoine Descartes declined to meet Maurice Danseur as he was under half Endurance.

Justin Thyme declined to meet Maurice Danseur as he was under half Endurance.

Steve De Sade (with CBL, no Expertise) beat his enemy Hugh Jeneaux (under half Endurance, losing 7 extra SPs).

Claude B'Limey (with SDS, gains 1 Exp) beat Justin Thyme (with RS).

Justin Thyme declined to meet Elroi le Flingue as he was under half Endurance.

Justin Thyme declined to meet Marc-Antoine Descartes as he was under half Endurance.

Justin Thyme declined to meet Maximilien de Piquemaire as he was under half Endurance.

Justin Thyme declined to meet Steve De Sade as he was under half Endurance.

Grudges to settle next month

Zavier Ulric Turenne (Rapier, Seconds LR, adv.) has cause with Steve De Sade (Sabre, Seconds CBL, 2 rests) for pinching Laura.

Achille d'Orbigny (Sabre, 1 rests) and Beau Taux (Rapier, Seconds ID, adv.) have mutual cause for being in enemy regiments.

Tiny Thierry Toothpick (Dagger, Seconds CdN & MD, 4 rests) has cause with Justin Thyme (Sabre, Seconds ZUT & RS, adv.) for insults.

Beaumes de Venise (Rapier, Seconds CA & FXC, 1 rests) and Charles PiedLuminaire (Sabre, Seconds DJA & MAD, adv.) have mutual cause as neither stood down over Agnes.

Frank X Change (Rapier, Seconds CA & GdB, adv.) and Hugo Serre (Rapier, Seconds BeV & HJ, 3 rests) have mutual cause for being in enemy regiments.

Ian Dediette (Sabre, Seconds GdB & BT, 3 rests) and Maurice Danseur

(Sabre, adv.) have mutual cause for being in enemy regiments.

Justin Thyme (Sabre, Seconds ZUT & RS) and Maurice Danseur (Sabre) have mutual cause for being in enemy regiments.

Beaumes de Venise (Rapier, Seconds CA & FXC, 4 rests) and Claude de Nord (Sabre, Seconds FXC & HS, adv.) have mutual cause for being in enemy regiments.

Beaumes de Venise (Rapier, Seconds CA & FXC, adv.) and Hugo Serre (Rapier, Seconds BeV & HJ, 2 rests) have mutual cause for being in enemy regiments.

Claude de Nord (Sabre, Seconds FXC & HS, adv.) and Frank X Change (Rapier, Seconds CA & GdB, 3 rests) have mutual cause for being in enemy regiments.

Con Stantinople (Sabre, Seconds TCdS, 3 rests) and Maurice Danseur (Sabre, adv.) have mutual cause for being in enemy regiments.

“adv.” shows who (if anyone) has the advantage of higher Expertise: his first duelling sequence need only contain six actions.

Challenges to vote on

Maurice Danseur challenges Justin Thyme for the mocking references to his late mother – however, they already have cause for a duel (above).

All duels listed above (including any to be voted on) must be fought next month (unless held over). Orders conditional on a challenge being voted cause are acceptable.

New Characters

Hunter Charest gets the Second son of a Peasant: Init SL 2; Cash 10; MA 6; EC 4 (X1).

Tables

Army Organisation and 1678’s Summer Deployment

Field Army (Field Ops)	GdB/N/N6/CdP
First Division (Field Ops)	TC/_/MdG
Guards Brigade (Field Ops) - RFG CG KM	
RNHB Regiment (Field Ops)	
Second Division (Field Ops)	CPL/MAD/CS
1st Foot Brigade (Field Ops) - RM PM	
2nd Foot Brigade (Field Ops) - 13F 53F	
Third Division (Field Ops)	_/_/N1
3rd Foot Brigade (Field Ops) - 27M 4A	
4th Foot Brigade (Field Ops) - 69A Gscn	
Cavalry Division (Field Ops)	_/_/EIF
Horse Guards Brigade (Field Ops) - DG QOC	
Heavy Brigade (Field Ops) - ALC CPC	
Frontier Division (Field Ops)	_/_/N1
Frontier Regiments (Field Ops)	
Dragoon Brigade (Field Ops) - GDMD PLLD	

Organisation and Deployment for the Campaign Season
with Army and Division posts (Commander/Aide/Adjutant/QMG)
Entries are ID for player characters, “N” (+ MA if needed) for NPC, _ for vacant



Brigade Positions

Guards Brigade	__/_/N1
Horse Guards Brigade	N6/_/MD
Heavy Brigade	N5/N/N6
Dragoon Brigade	__/_/N3
First Foot Brigade	AA/N/_
Second Foot Brigade	CE/N/N3
Third Foot Brigade	__/_/N3
Fourth Foot Brigade	__/_/_

Current CO/Aide/Brigade Major of each Brigade; entries are ID for player characters, “N” (+ MA if needed) for NPC, __ for vacant

Frontier Regiments

	F1	F2	F3	F4	RNHB
Colonel	N5	N1	N5	N5	N9
Attached					
Also at the Front					

This table shows the Colonels of the Frontier regiments (“N” + MA for NPCs), together with the volunteers for the season.

Battle Results

2nd Foot Brigade: 4	Frontier regiment 1: 3
13th Fusiliers: 6	Frontier regiment 2: 5
53rd Fusiliers: 2	Frontier regiment 3: 5
Dragoon Guards: 1	Frontier regiment 4: 3
Grand Duke Max's Dragoons: 6	RNHB regiment: 3
Picardy Musketeers: 3	
The Gascon Regiment: 1	

Other Appointments

King’s Escort: Ensign N	Captain FS
Cardinal’s Escort: Ensign N	Captain N
Aides: to Crown Prince N	to Field Marshal AH
Provincial Military Governors: N/N/N/N/N	
City Military Governor N	Adjutant-General HF
Inspectors-General: of Cavalry LR	of Infantry PPuf
Commissioner of Public Safety CdN (until end August 1678)	
Chancellor of the Exchequer BeV (until end August 1678)	
Minister of Justice CA (until end May 1678)	
Minister of War FXC (until end October 1678)	
Minister of State RS (until end February 1678)	

Shows who holds appointments outside military units (except Aides): ID for Characters, “N” for NPC, __ for vacant, “CPS” for extra posts held by the CPS

Femmes Fatales

No	Name	SL	Attr	Lover
66	Morgane Le Fay	24	B	
67	Justine Caisse	22	I	RS
65	Therèse Le Vert	21	B/W	CdP
7	Chris Pacquette	19		MdG
61	Bette Noire	19	I/W	GdB
64	Edna Bucquette	18	W	FXC
3	Kathy Pacific	17	B	HS
54	Madelaine de Proust	17		MD
35	Katy Did	16	I	TCdS
42	Maggie Nifisent	16	B	LR
55	Jacky Tinne	16		CdN
52	Guinevere d'Arthur	15	B/W	JiT
10	Frances Forrin	14	B	TC
48	Fifi	14	B/W	FS
62	Alison Wunderlandt	14		
11	Laura de Land	13		
26	Ella Fant	13	B	HF
27	Lucy Fur	13	B	
45	Cath de Thousands	13		JH
8	Lotte Bottle	12	B	BeV
17	Henrietta Carrotte	12	I/W	CdF
28	Vera Cruz	12		NM
31	Bess Ottede	12	I/W	
1	Sue Briquet	11	B	
4	Anne Tique	11	W	CS
23	Agnes Sorel	11	I/W	
40	Sheila Kiwi	11		
63	Carole Singeurs	11		
20	Emma Roides	10	I	
38	Pet Ulante	10	W	
43	Di Lemmere	10	I	
53	Angelina de Griz	10	B	
6	Viv Ayschus	9		PPuf
59	May Banquot l'Idée	9		
19	Jenny Russe	8	W	
32	Sal Munella	8	W	
47	Eve Ningalle	8	I/W	
34	Freda de Ath	7	W	FdB
39	Thomasina Tancenjin	7	I	
5	Belle Epoque	6	B/I	VdF
24	Violet Bott	6	I/W	
25	Lois de Lô	5	B	BdV

Mistresses in Paris. Attr(IBUTES): B= Beautiful, I=Influential, W=Wealthy. Lover only if seen together in public this month.

Regiments															
Col	RF	CG	KM	DG	OOC	ALC	CPC	RM	CDMDPM	13F	PLD	53F	27M	4A	69A
CdP	FXC	CDN	TTT	JiT	HJ	FdB	MHD	BLC	SBC	CE+	DJA	BT			
LCol	MdG	CA	N1	CS	N3	AH	Cdf	SDS	LAL	N2	N5	N3+	N4	N5	PAM
Maj 1	HMB	N2	HS	ID	N6+	N3	N4	MdP	N5	N5	N3+	N4	N5	N3	N3
Maj 2	NM	N5	N1+	N3	N4	N6	VdF	N1	N5	N5	N3+	N4	N5	N3	N3
Capt 1	FS	N3	N2	N2	N4	N6	N6	N1	N5	N5	N3+	N4	N5	N3	N3
Capt 2	N2	N4	N5	N5	N2	N2	N2	N5*	N6	N5	N3	N3	N4	N5	N2
Capt 3	N1	N6	N4	N6	N2	N3	N2	N2	N6	N5	N1	N1	N2	N2	N2
Capt 4	N4*	N2*	N6*	N3*	N2*	N1*	N5*	N3	N1	N1*	N2	N2	N6*	N6*	N1
Capt 5															
Capt 6															

This table shows the ten senior positions in the 17 regiments by rank. Entries are Character abbreviations, N (+MA) for NPCs, blank for vacant. * shows the regiment adjutant; + indicates the reserve position of a character assigned elsewhere due to their appointment or brevet rank.

The Greasy Pole

ID	Name	SL	SPs	Cash	Rank, Regiment/Appointment	MA	Last seen	Club	EC	Player
GdB	Count Greg de Bécqueur	25	64	Withy	General/Fld Army Commndr	13	Bette	Flr	5	Anthony Gilbert
BeV	Count Ben e'Volence	25	42	Rich	Fld Marshal/Chancellor	11	Lotte	Flr	3	Ash Casey
CdP	Viscount Camille de Polignac	25	+96	OK	B.Bdr-General RFG/Fld Army QMG	8	Therèse	Flr	4	James McReynolds
TC	Count Terence Cuckpowder	25	+81	Withy	B.Lt-General/1st Div Commandr	10	Frances	Flr	6	Mike Dommett
RS	Earl Rick Shaw	23	62	Rich	General/State Min.	3	Justine	Flr	6	Charles Burrows
FXC	Count Frank X Change	23	+88	Rich	B.Bdr-General CG/War Minister	14	Edna	Flr	4	Nigel Monaghan
JH	Marquis Jacques Hatt	21	+63	Withy	General/Min w/o Port	4	Cath	Flr	4	Joel Halpern
JdG	Count Jacques de Gain	20	60	Fithy	General	24			6	Ben Brown
JiT	Count Justin Thyme	20	50	Rich	Colonel QOC	19	Guinevere	Flr	2	Gerald Udowiczenko
ZUT	Marquis Xavier Ulric Turenne	20	26	Withy	Lt-General	4		Flr	1	Bob Blanchett
ZvT	Baron Zeold von Tu	19	F	Withy	B.General	8		Flr	3	Tim Macaire
CdN	Earl Claude de Nord	19	+58	Rich	B.Bdr-General KM/CPS	5	Jacky	Flr	4	Andrew Larder
LR	Marquis Louis Renault	18	54	Comfy	Lt-General/Insp.Gen.Cav	5	Maggie	Flr	4	Roy Bleasdale
CA	Viscount Come Asiouar	18	+66	Withy	Lt.Colonel CG/Justice Min.	10		Both	4	Jacob Andersson
MdG	Martin de Garnache	17	+69	Comfy	Lt.Colonel RFG/1st Div Adjutant	3	Chris	Both	4	Bill Howell
BS	Viscount Balzac Slapdash	17	+62	Rich	B.Lt-General	24		Both	5	Matthew Wale
NM	Baron Neville Moore	16	41	Rich	Major RFG	1	Vera	Hunt	2	Cameron Wood
TCdS	Sir Thibault Chanson de Skye	16	41	Comfy	B.General	8	Katy	Flr	5	Bill Hay
TTT	Marquis Tiny Thierry Toothpick	16	F	Withy	B.Bdr-General DG	9		Both	1	Jason Fazackarley
HF	Sir Hugo Furst	16	+85	Comfy	B.Lt-General/Adjutant Gen	6	Ella	Both	2	Graeme Morris
HWB	Baron Hector William Boone	16	+59	Withy	Major RFG	9		Both	5	Paul Wilson
CS	Sir Con Stantinople	15	47	Withy	Lt.Colonel QOC/2nd Div Adjutant	6	Anne	Both	1	Pam Udowiczenko
PPuf	Baron Percival Puffington	15	+47	Comfy	B.Lt-General/Insp.Gen.Inf	9	Viv	Both	5	Tony Taylor
FdB	Sir François de Blancheport	15	+45	Comfy	B.Bdr-General CPC	6	Freda	Both	4	Peter Farrell
FS	Baron Felipe Savant	14	40	Rich	Captain RFG/Capt.K's Esc	5	Fifi	Both	4	Brick Amundsen
MHD	Sir Marcel Hatch Dupree	14	35	Withy	Colonel RM	8		Hunt	4	Graeme Wilson
BLC	Sir Botte Le Chimiste	14	F	Comfy	B.Bdr-General GDMD	2		Both	4	Tym Norris
HJ	Earl Hugh Jeneaux	14	F	Rich	B.Bdr-General ALC	12		Both	3	Bruno Giordan
HS	Sir Hugo Serre	14	+52	Withy	Major KM	7	Kathy	Both	3	Paul Murphy

ID	Name	SL	SPs	Cash	Rank, Regiment/Appointment	MA	Last seen	Club	EC	Player
MD	Maurice Danseur	14	+51	OK	Major DG/HGds Brigade Maj.	6	Madeline	Both	5	Andrew Whiteley
ID	Sir Ian Dediette	14	+44	Comfy	Major QOC	4		Both	2	Nik Luker
AH	Arent Hayes	13	20	Poor	Lt.Colonel CPC/FMsh's Aide	6		Both	3	Mark Cowper
EIF	Baron Elroi le Flingue	13	F	Comfy	Lt.Colonel GDMD/Cav Div Adjutant	9		Both	4	Daniel Racke
AA	Sir Armand Alsace	13	+50	OK	Bdr-General/1 F Brigadier	14		Both	4	Sebastian Emde
CPL	Baron Charles PiedLuminaire	12	32	Withy	B.Lt-General/2nd Div Commandr	9		Hunt	3	Nick Tyrrell
CdF	Chemin de Fer	12	+43	Comfy	Lt.Colonel RM	5	Henrietta	Hunt	3	Rod MacDonald
SBC	Sebastiane Blanc-Chevaux	10	F	OK	Colonel PM	2		Hunt	2	Peter Card
SDS	Sir Steve De Sade	10	+F	Comfy	Major GDMD/Gen's Aide (JH)	7			5	Jon Dean
VdF	Vaux de Fon	9	+46	Poor	Captain CPC	2	Belle	BG	4	John Cooke
BT	Beau Taux	8	F	OK	Colonel 53F	5		BG	4	Paul Robbins
BdV	Beaumes de Venise	8	+39	OK	Subaltern CG	6	Lois	BG	6	Jeremy Tullett
DJA	Dee Jean Aise	8	+29	Withy	B.Bdr-General PLLD	5		F&P	3	Jovan Bogdanovic
CE	Charles Etfeevor	7	F	Comfy	B.Bdr-General 1 3F/2 F Brigadier	4		F&P	4	Andrew Kendall
MAD	Marc-Antoine Descartes	7	F	OK	Captain GDMD/LtGen's Aide (2nd	5			2	Chris Schotmann
HdB	Henri de Boudelle	6	20	OK	Major PLLD	6		RP	4	Eric Henderson
LAL	Lance A Little	6	F	Comfy	Lt.Colonel PM	1			4	Manoj Nair
CBL	Claude B'Limey	5	F	Poor	Captain GDMD/BdGen's Aide (BLC)	6			2	Peter Jenkins
AdO	Achille d'Orbigny	5	6	OK	Subaltern CPC	4		RP	3	Oscar Stanley
MdP	Maximilien de Piquemaire	5	F	Comfy	Major GDMD	8		RP	2	Max Pleksma
PAM	PierreAux-Manique	5	F	OK	Lt.Colonel Gscn	6		RP	2	Peter McNamara
DBT	Dwight B'Tard	5	+18	Poor		4		RP	1	Gerry Sutcliffe
BC	Bertrand Charbonneau	4	RIP							Hunter Charest
IP	Ignace Pardailon	3	Ret							Grégory Meurant
PN	Pierre Newkirk	2	F	Comfy	B.Captain PM	3			3	Wayne Clingman

An F under SPs means that the character was at the Front, RIP that he died. Ret that he retired.

+ against SL means it went up this month, - means it went down.

Cash: Poor = <500, OK = 500-1500, Comfy = 1500-5000, Withy = 5000-10000, Rich = 10000-25000, Flthy = 25000+

Last seen is the lady the character was last seen with in public.

EC is Endurance Class: 1 = <60, 2 = 60-90, 3 = 91-120, 4 = 121-159, 5 = 160-200, 6 = 201+